FIG.1A

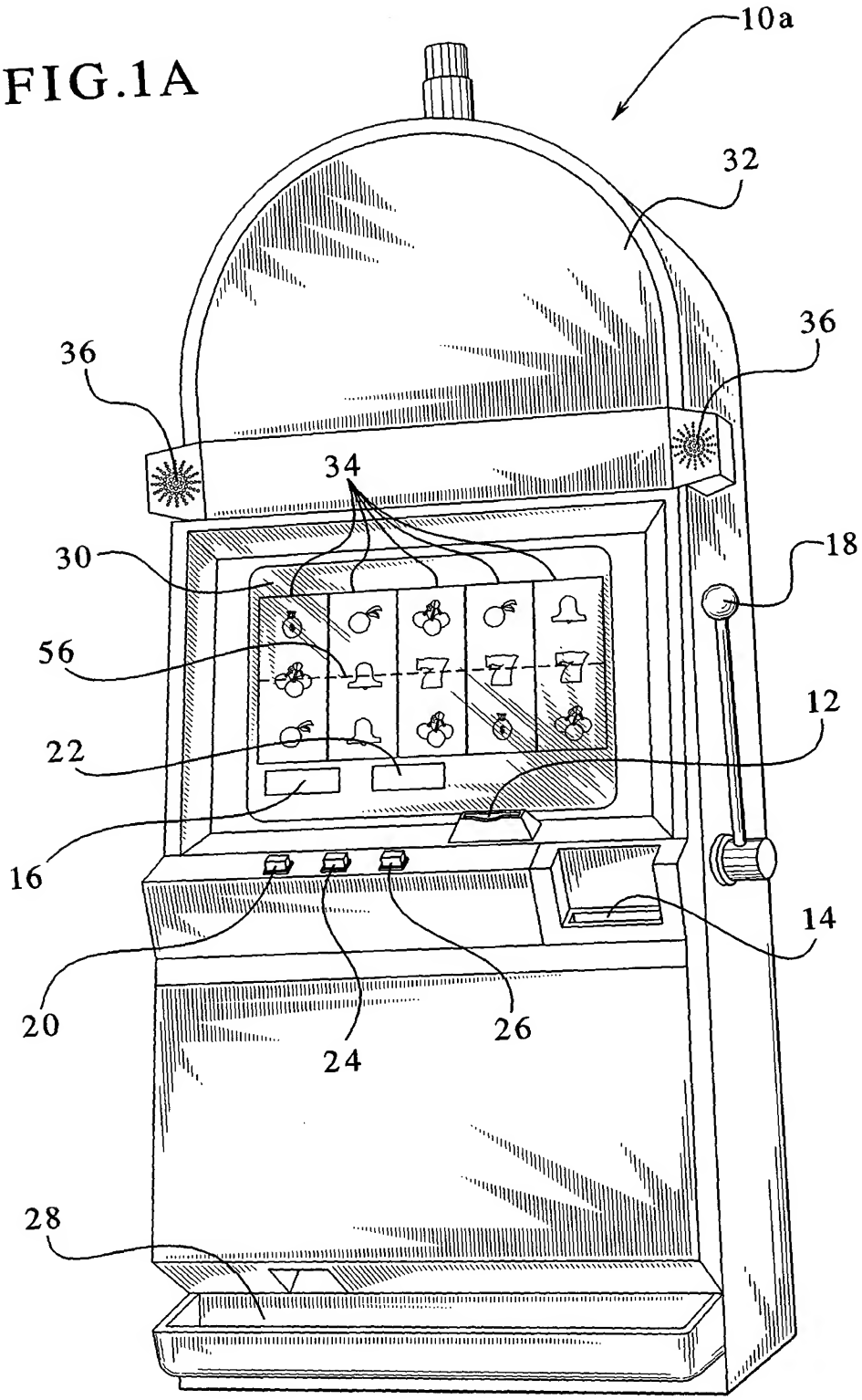


FIG.1B

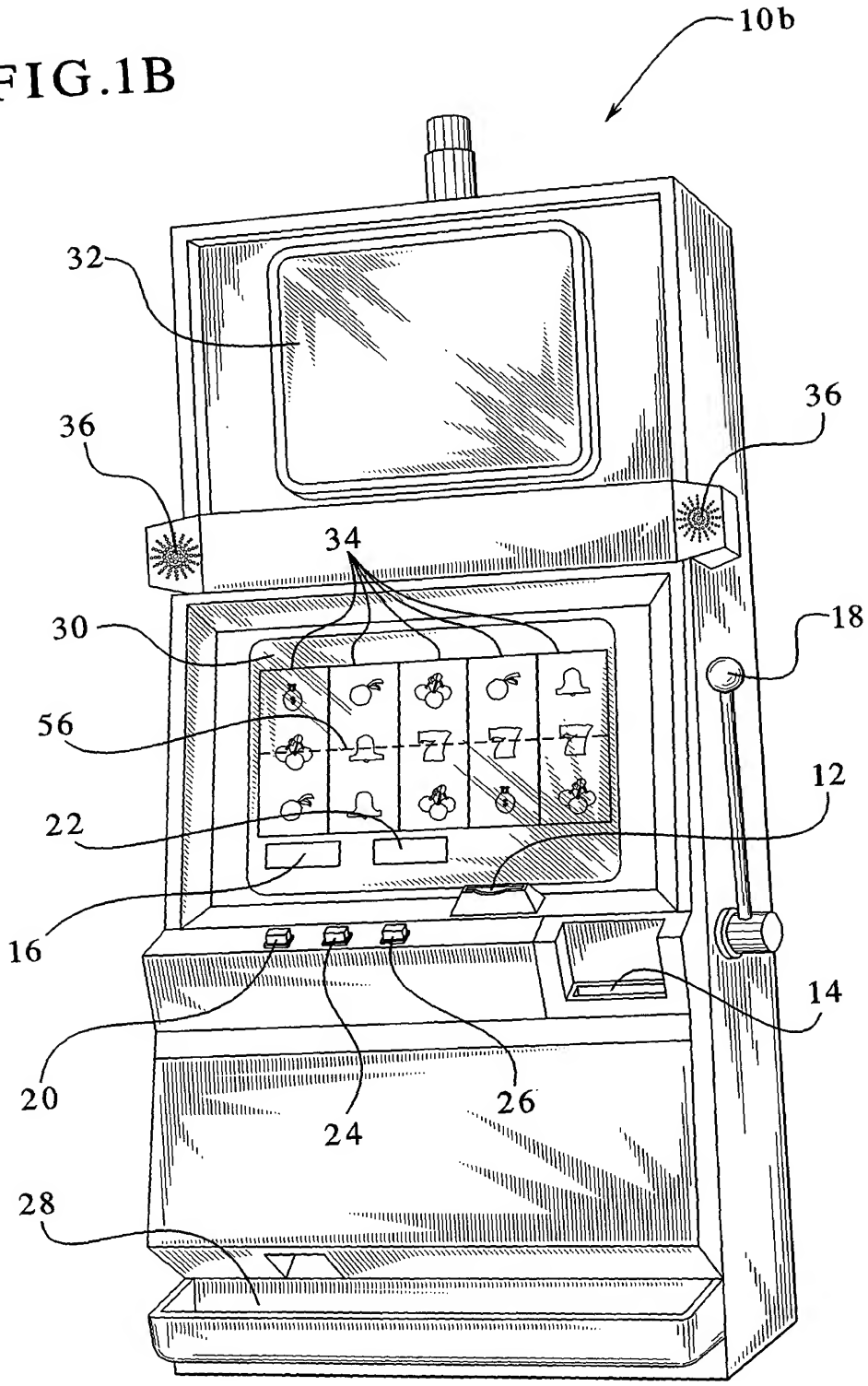


FIG.2

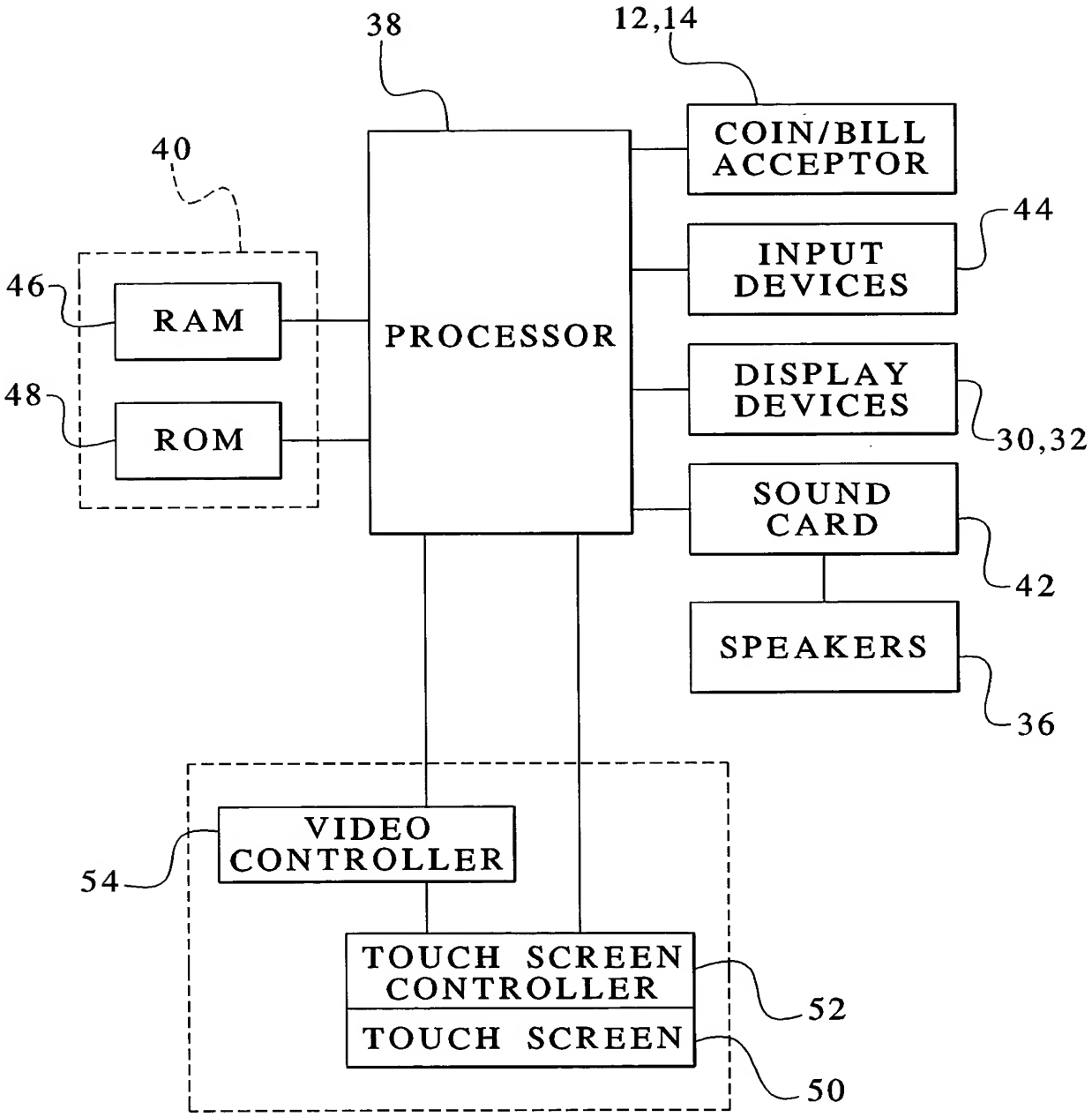

38
12,14
COIN/BILL ACCEPTOR
40
44
INPUT DEVICES
46
RAM
PROCESSOR
DISPLAY DEVICES
30,32
48
ROM
SOUND CARD
42
SPEAKERS
36
VIDEO CONTROLLER
54
TOUCH SCREEN CONTROLLER
52
TOUCH SCREEN
50

FIG.3A

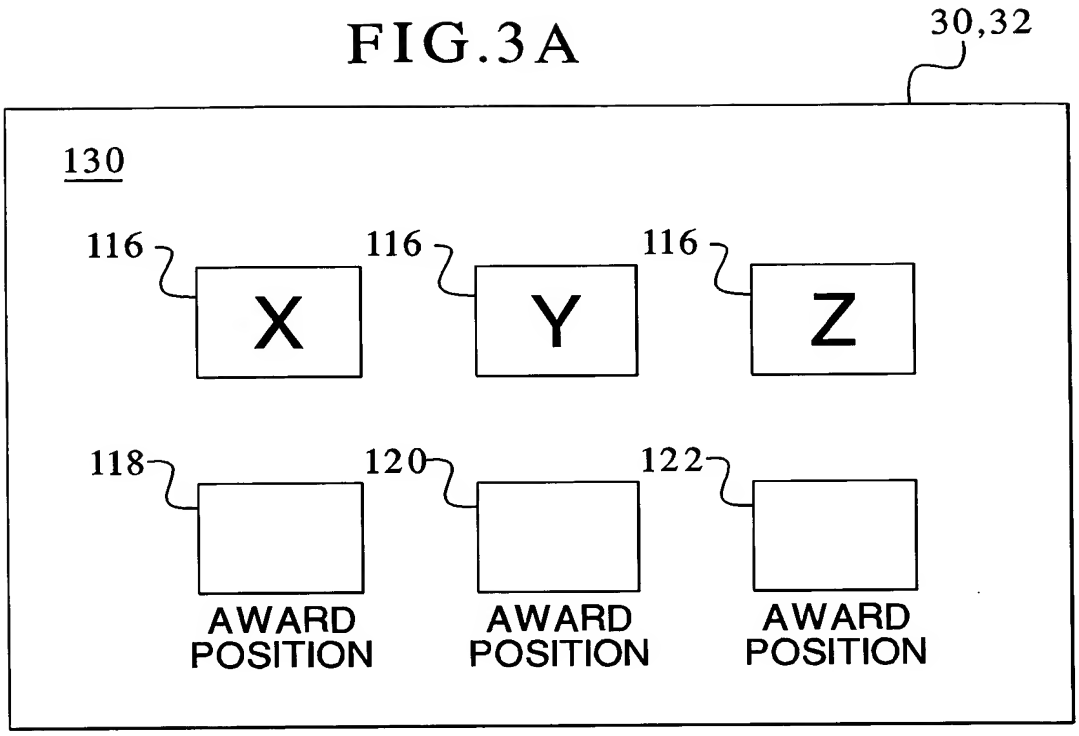

30,32
130
116
X
116
Y
116
Z
118
120
122
AWARD POSITION
AWARD POSITION
AWARD POSITION

FIG.3B

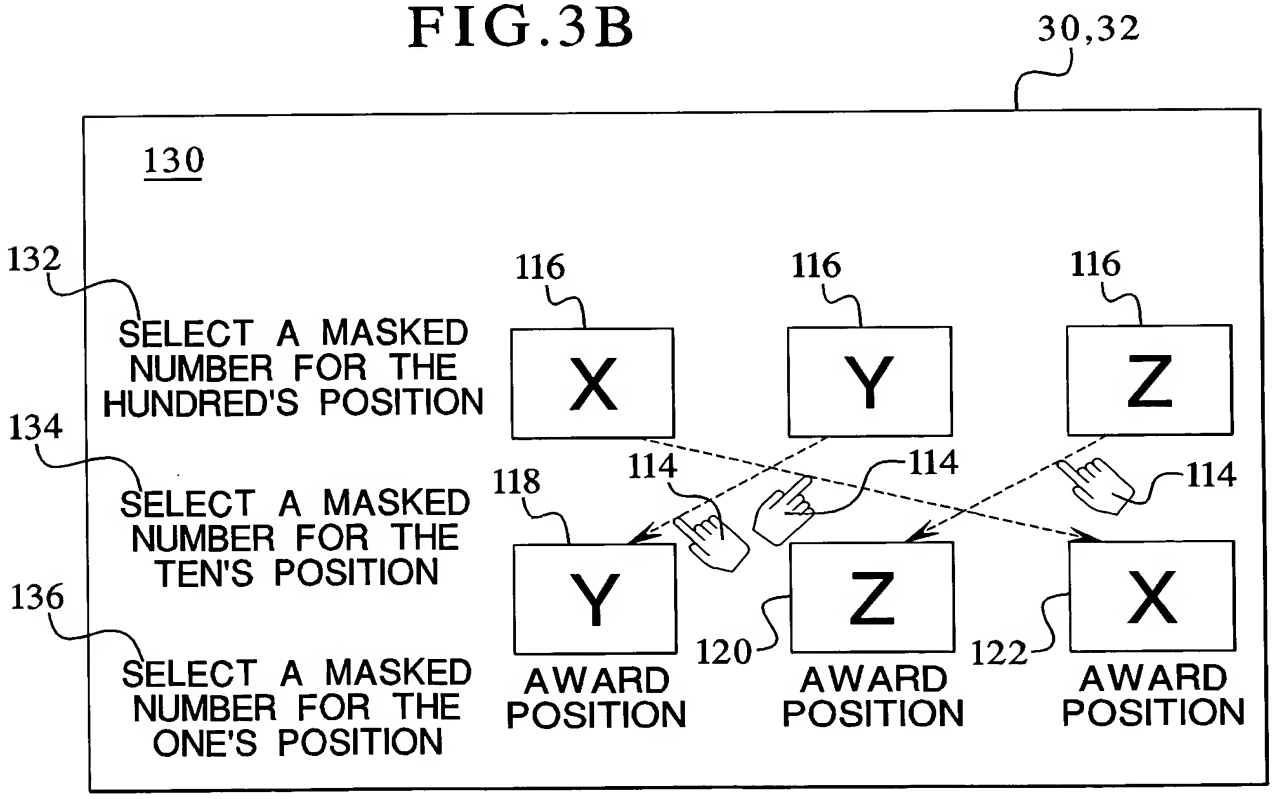

30,32
130
132
SELECT A MASKED NUMBER FOR THE HUNDRED'S POSITION
134
SELECT A MASKED NUMBER FOR THE TEN'S POSITION
136
SELECT A MASKED NUMBER FOR THE ONE'S POSITION
116
X
116
Y
116
Z
114
114
114
118
Y
Z
X
120
122
AWARD POSITION
AWARD POSITION
AWARD POSITION

FIG.3C

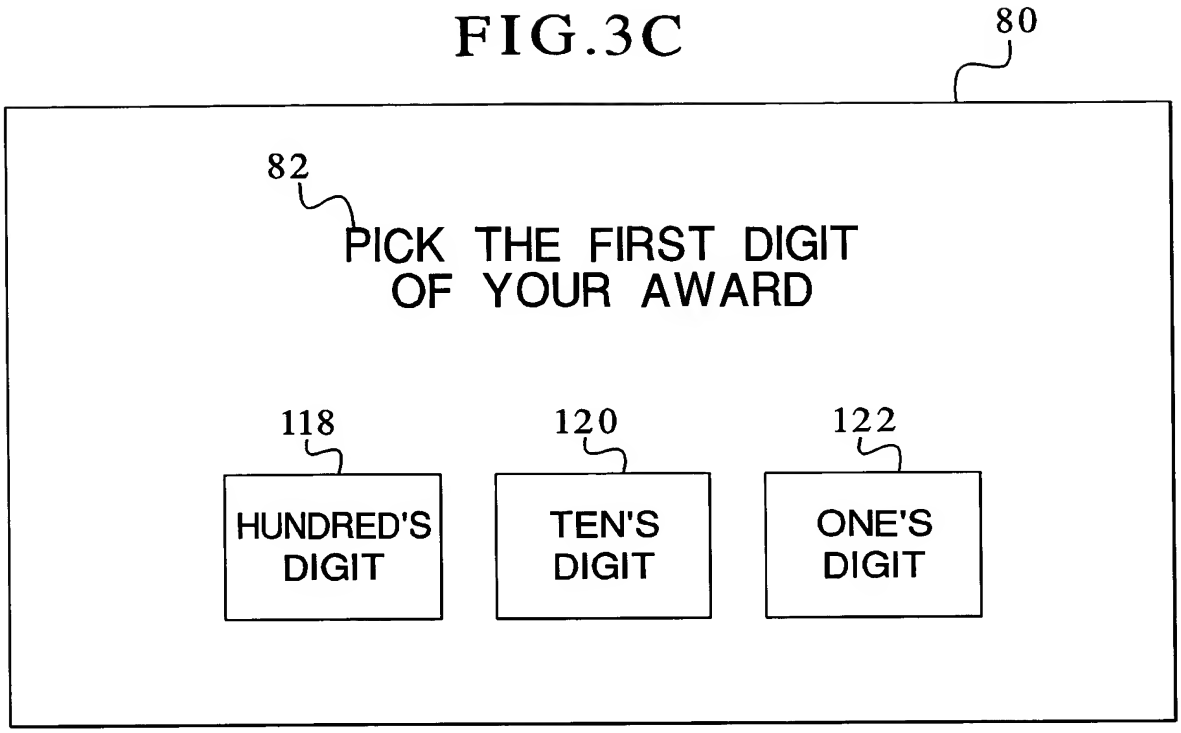

80
82
PICK THE FIRST DIGIT
OF YOUR AWARD
118
120
122
HUNDRED'S DIGIT
TEN'S DIGIT
ONE'S DIGIT

FIG.3D

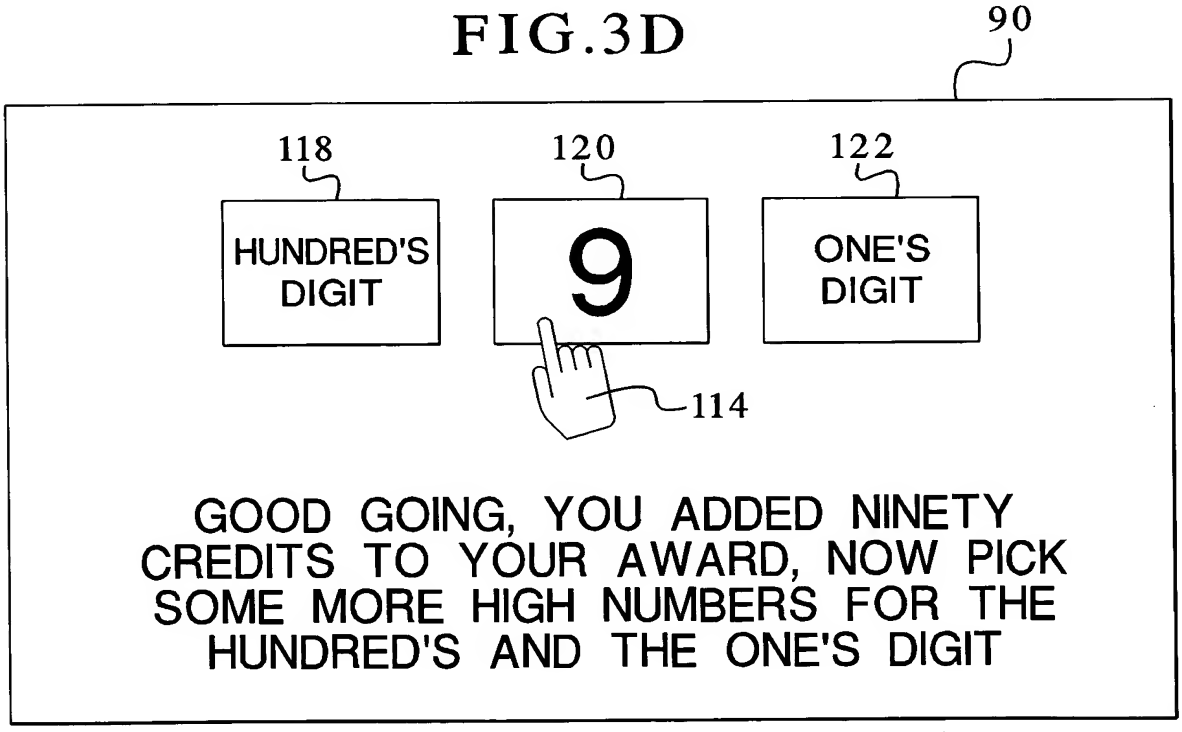

90
118
120
122
HUNDRED'S DIGIT
9
ONE'S DIGIT
114
GOOD GOING, YOU ADDED NINETY CREDITS TO YOUR AWARD, NOW PICK SOME MORE HIGH NUMBERS FOR THE HUNDRED'S AND THE ONE'S DIGIT

FIG.4

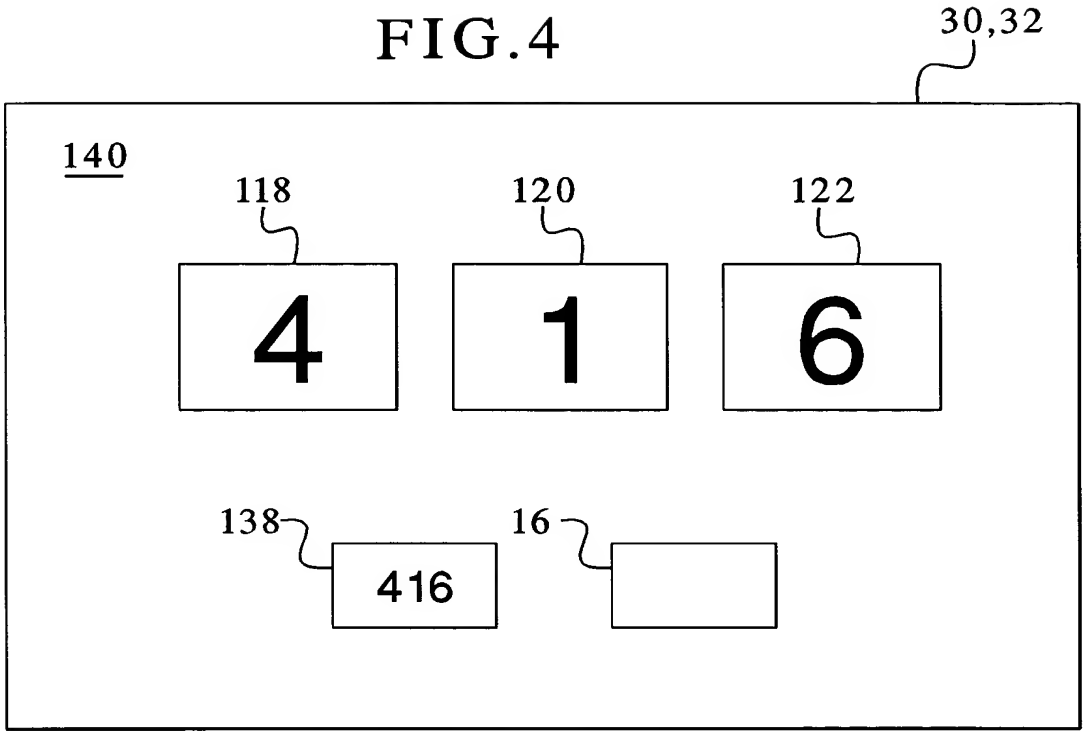
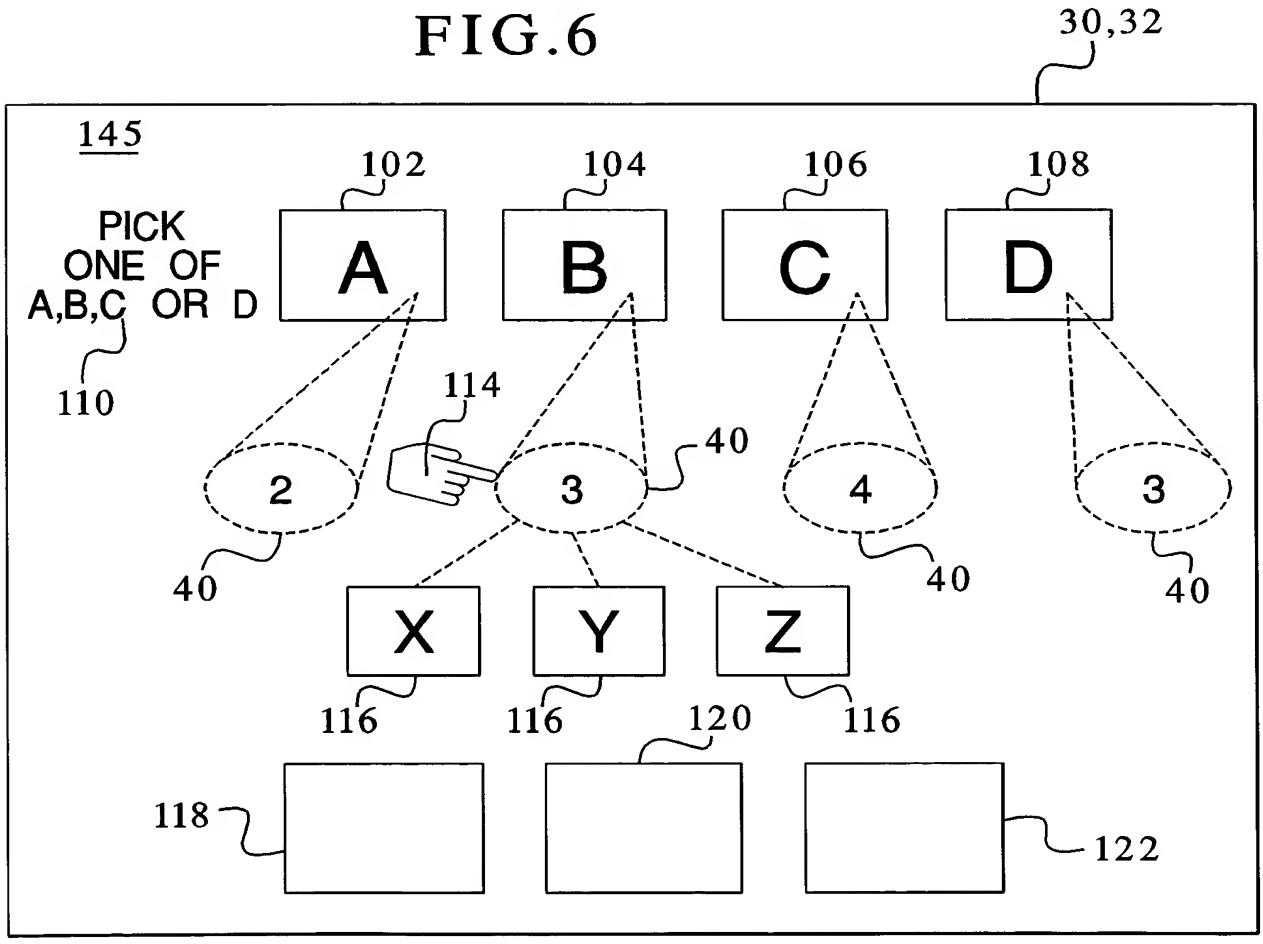

30,32
140
118
120
122
4
1
6
138
416
16

FIG.6


30,32
145
102
104
106
108
PICK ONE OF A,B,C OR D
110
A
B
C
D
114
2
3
4
3
40
40
40
40
X
Y
Z
116
116
116
120
118
122

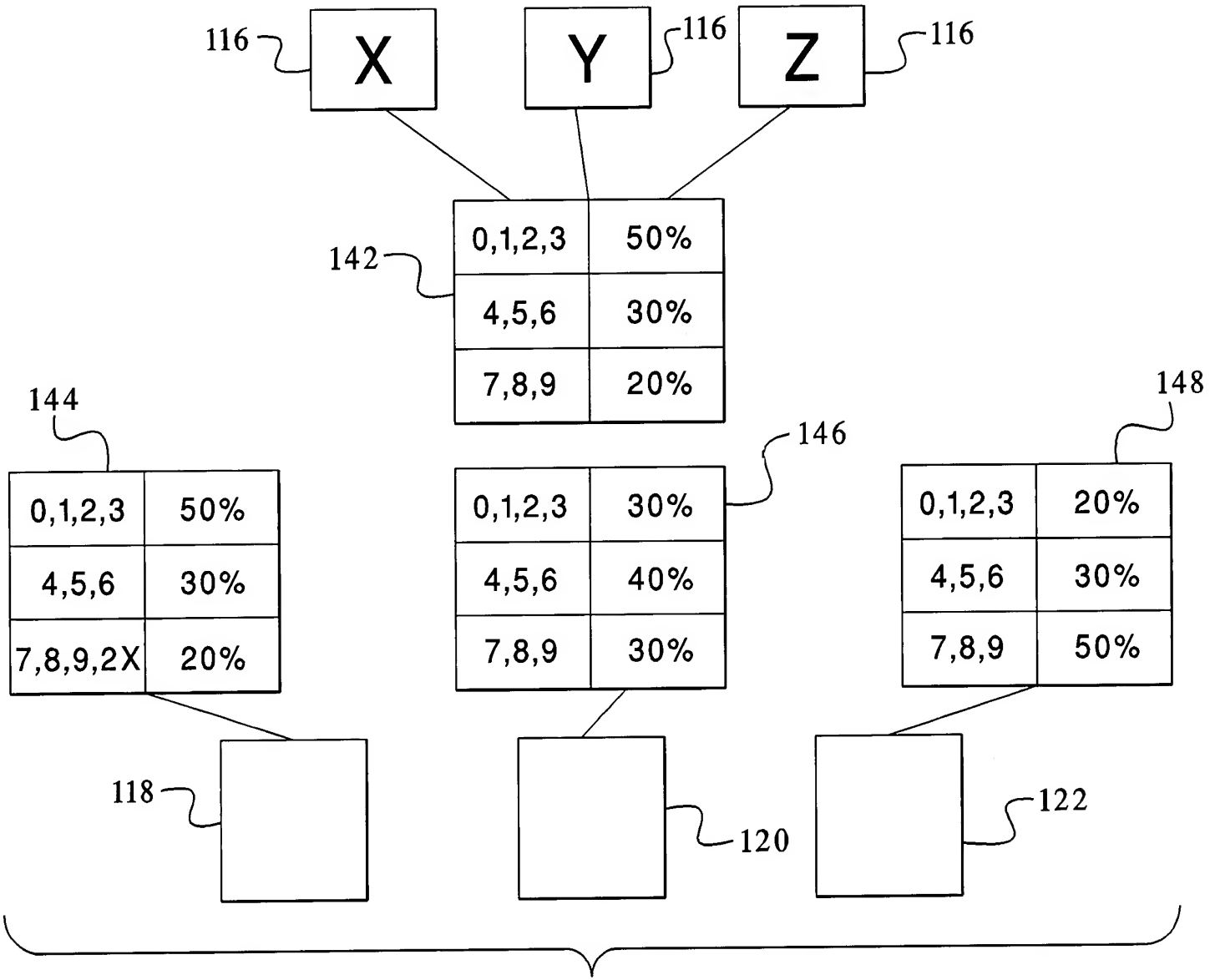

116
X
Y
116
Z
116
142
0,1,2,3
50%
4,5,6
30%
7,8,9
20%
144
0,1,2,3
50%
4,5,6
30%
7,8,9,2X
20%
146
0,1,2,3
30%
4,5,6
40%
7,8,9
30%
148
0,1,2,3
20%
4,5,6
30%
7,8,9
50%
118
120
122

FIG.5

FIG.7

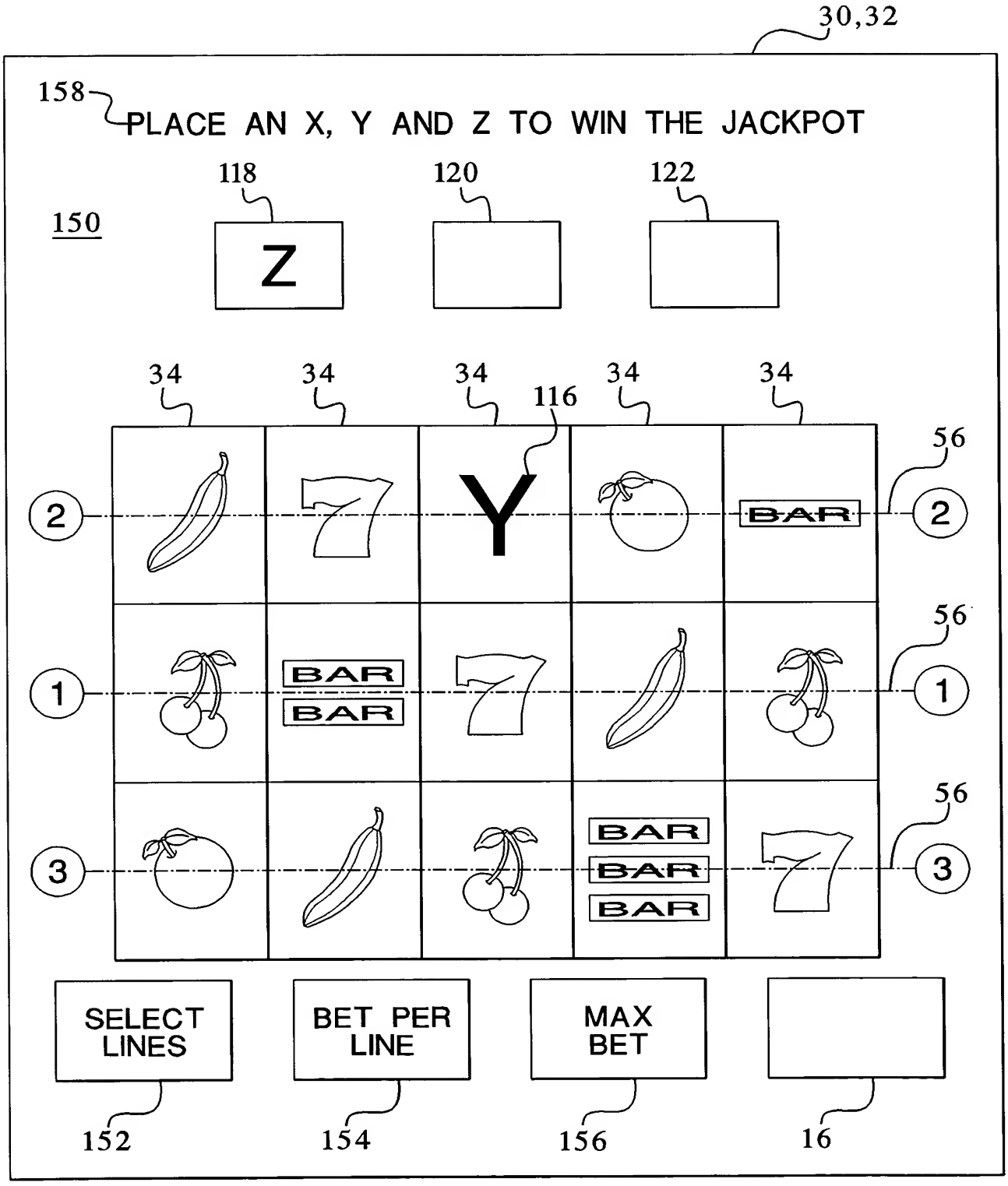

30,32
158
PLACE AN X, Y AND Z TO WIN THE JACKPOT
118
120
122
150
Z
34
34
34
116
34
34
56
2
BAR
2
56
1
BAR
BAR
1
56
3
BAR
BAR
BAR
3
SELECT LINES
BET PER LINE
MAX BET
152
154
156
16

FIG.8

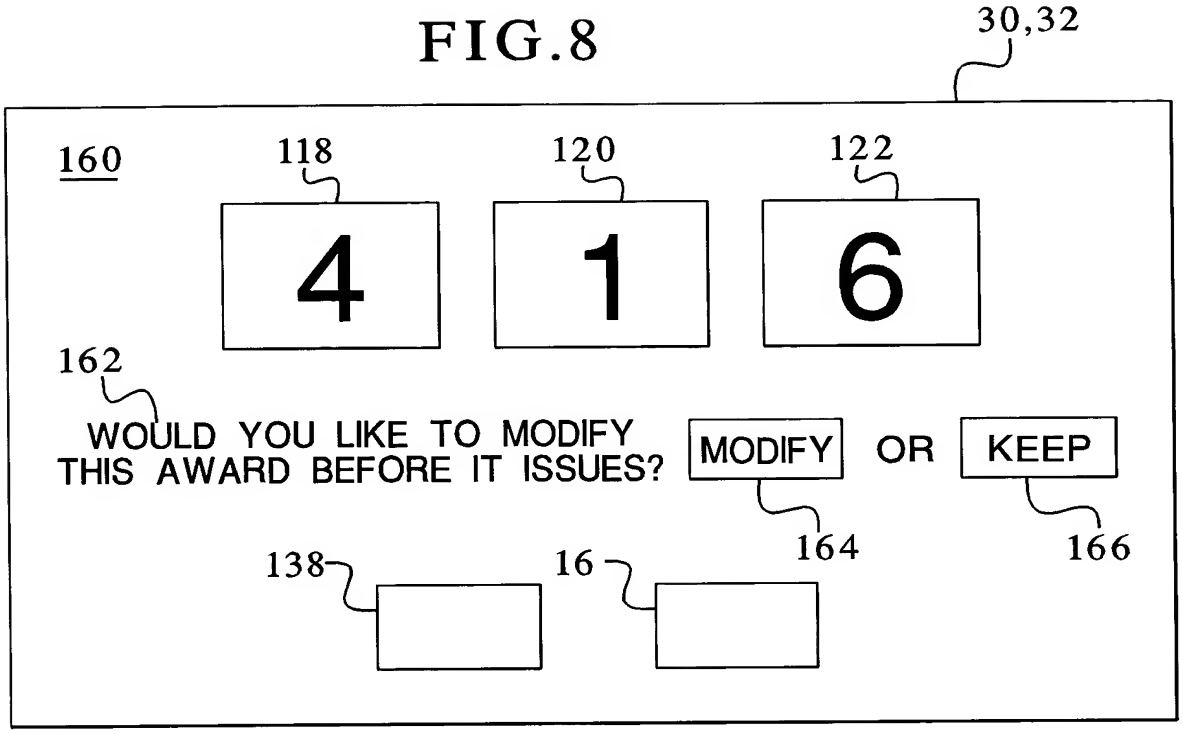

30,32
160
118
120
122
4
1
6
162
WOULD YOU LIKE TO MODIFY THIS AWARD BEFORE IT ISSUES?
MODIFY
OR
KEEP
164
166
138
16

FIG.9

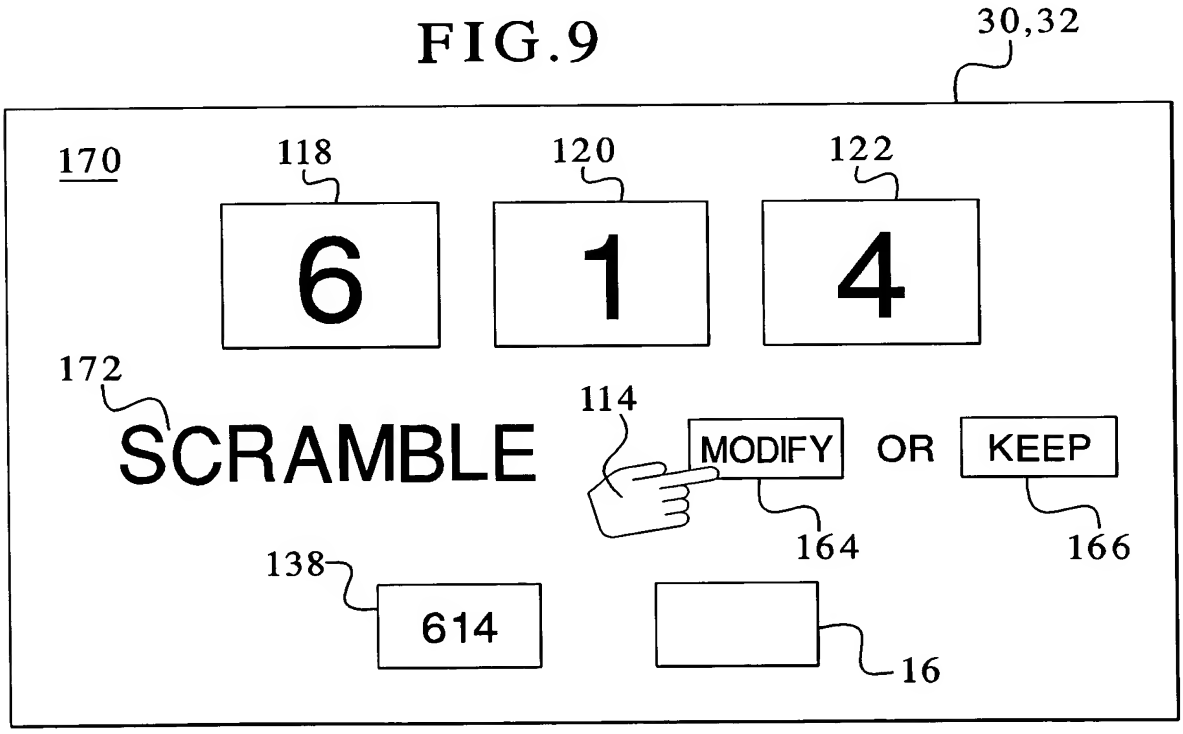

30,32
170
118
120
122
6
1
4
172
SCRAMBLE
114
MODIFY
OR
KEEP
164
166
138
614
16

FIG.10

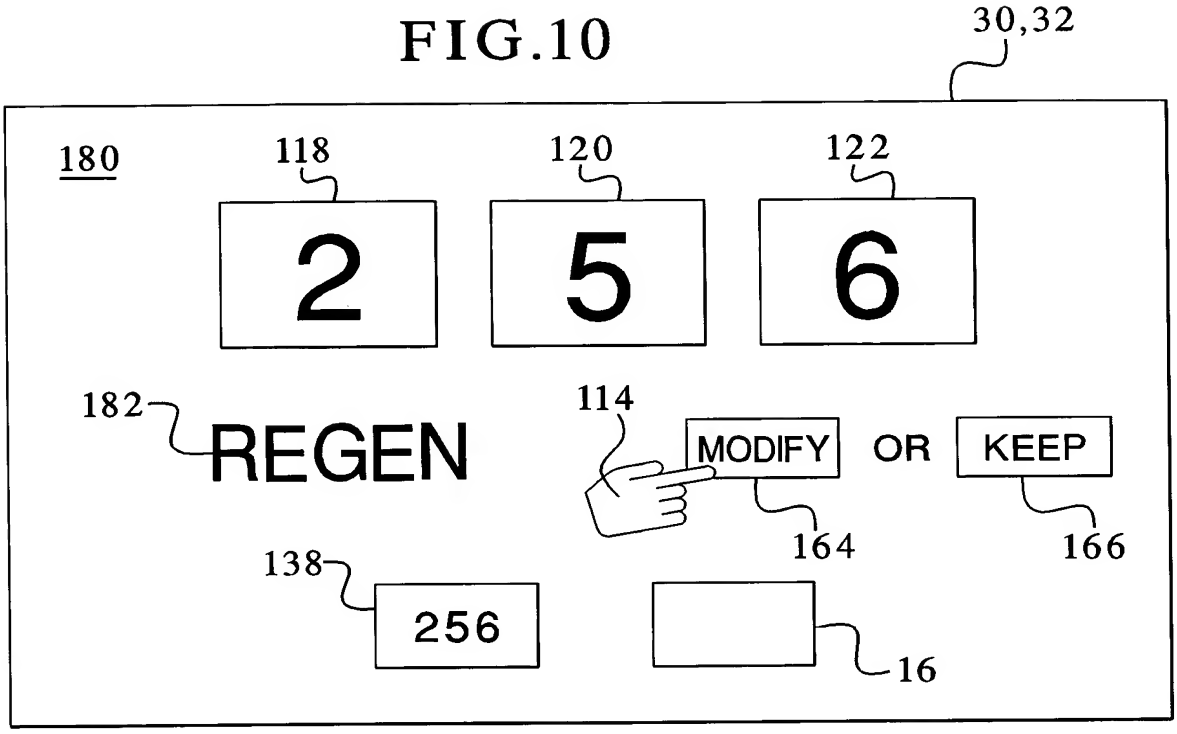

30,32
180
118
120
122
2
5
6
182
REGEN
114
MODIFY
OR
KEEP
164
166
138
256
16

FIG.11

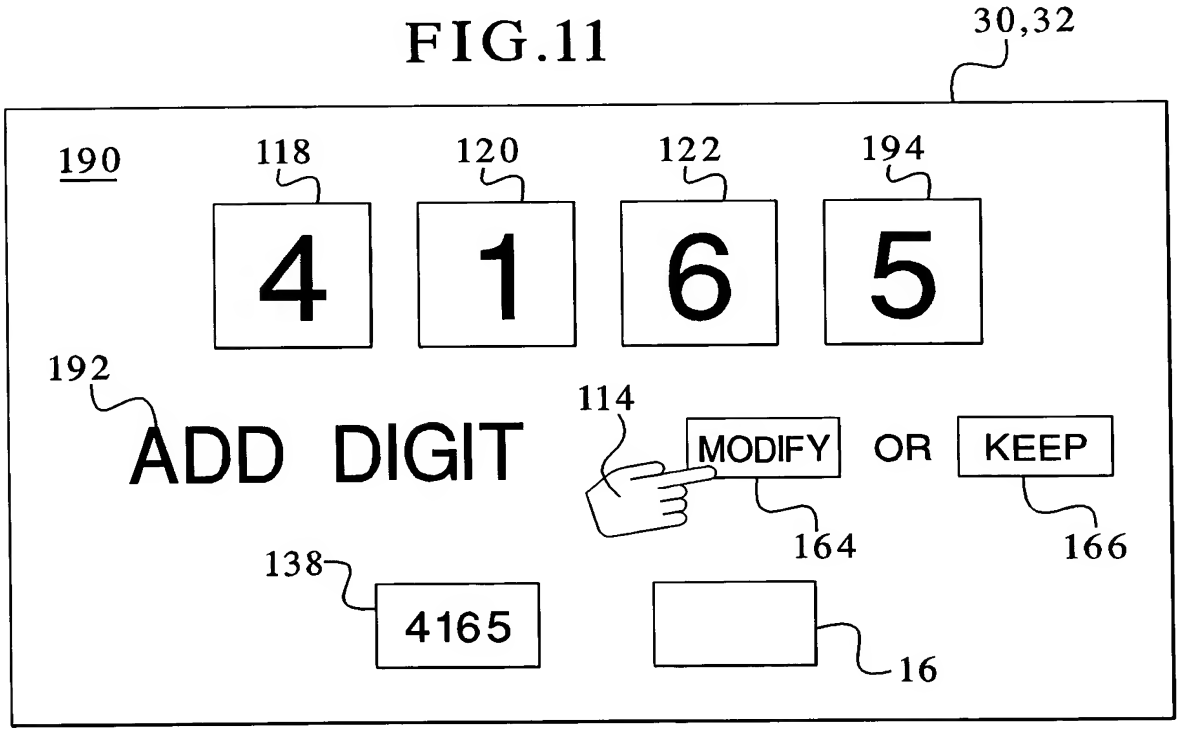

30,32
190
118
120
122
194
4
1
6
5
192
ADD DIGIT
114
MODIFY
OR
KEEP
164
166
138
4165
16

FIG.12

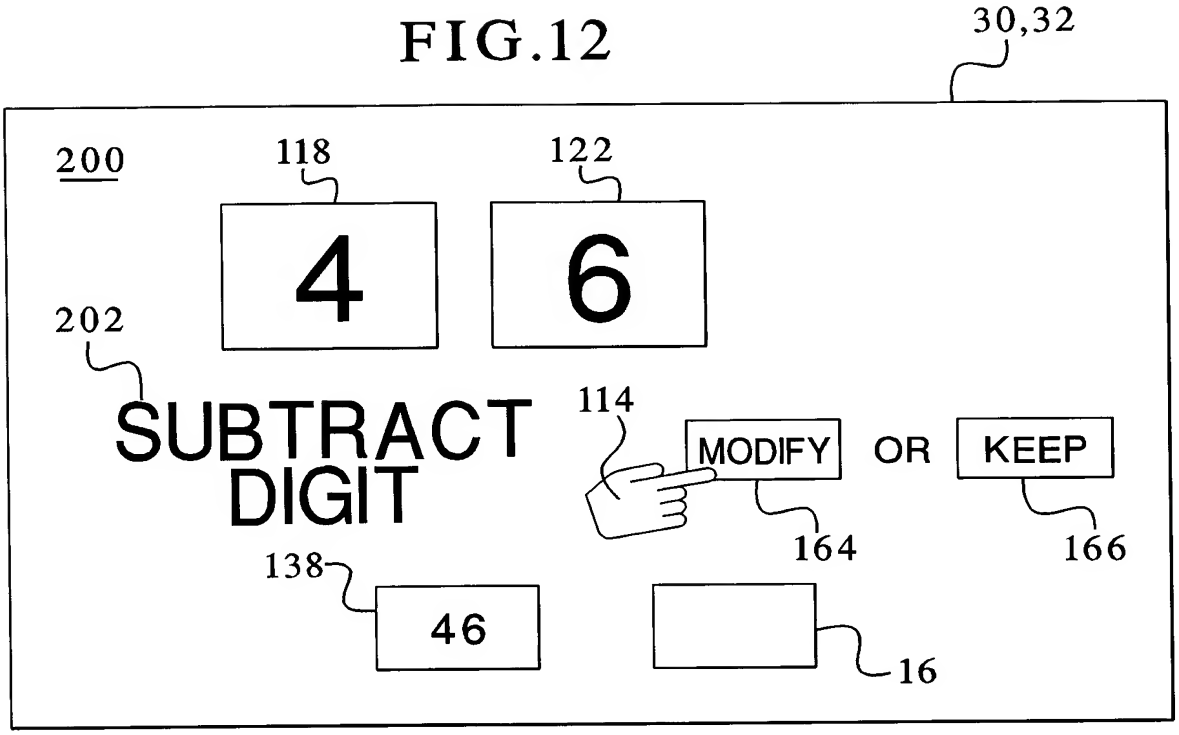

30,32
200
118
122
4
6
202
SUBTRACT DIGIT
114
MODIFY
OR
KEEP
164
166
138
46
16

FIG.13

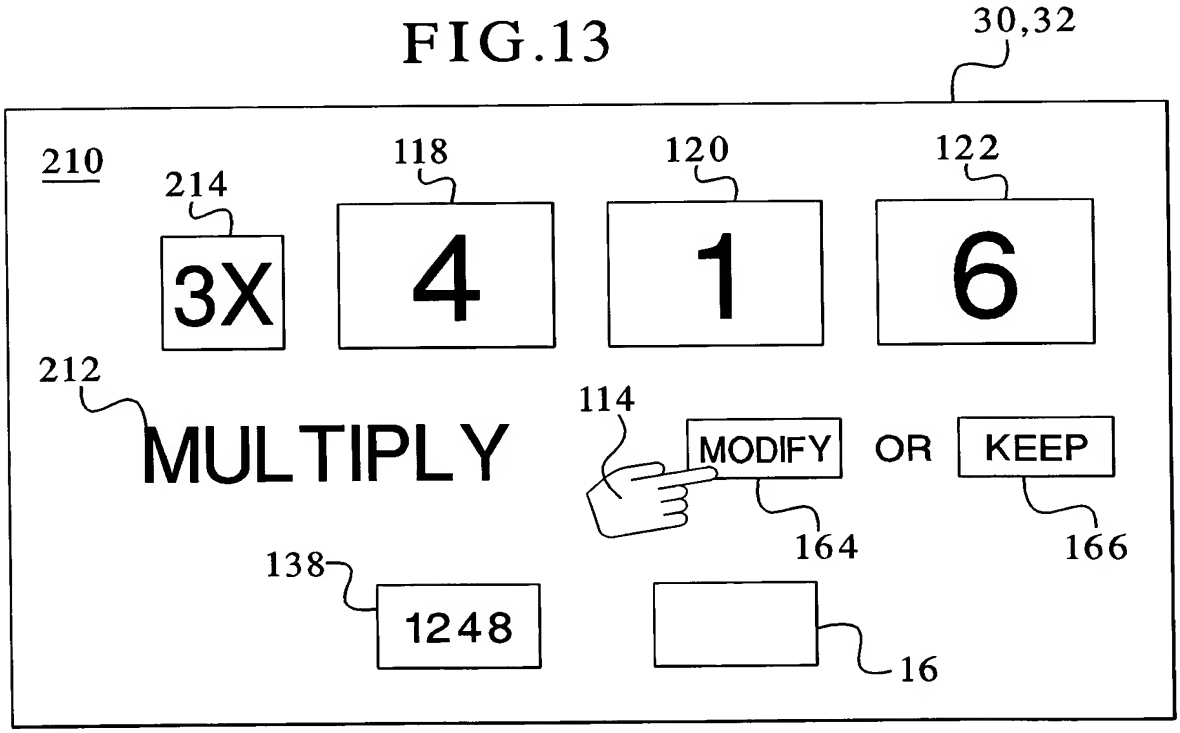

30,32
210
214
118
120
122
3X
4
1
6
212
MULTIPLY
114
MODIFY
OR
KEEP
164
166
138
1248
16

FIG. 14A

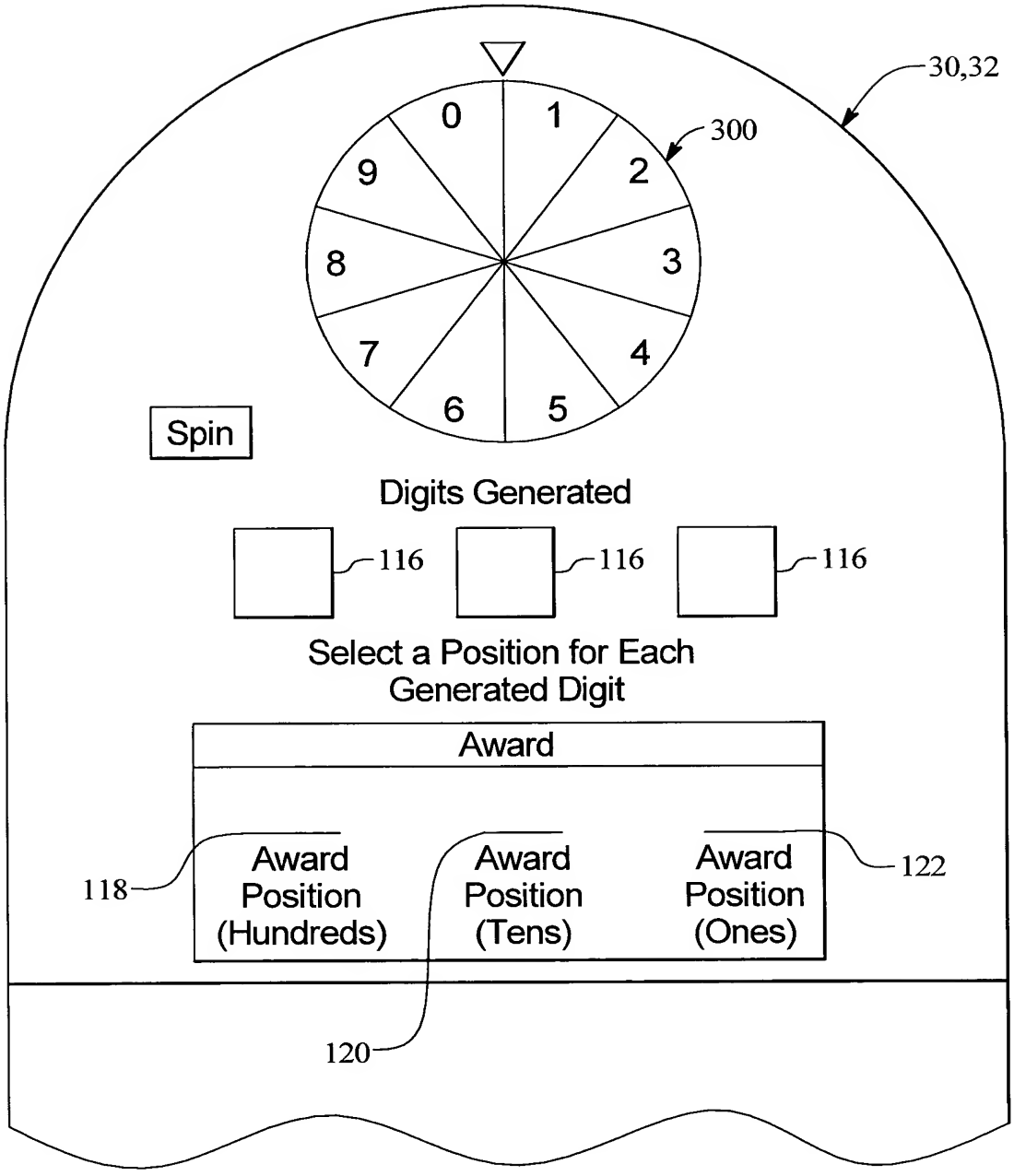

30,32
300
0
1
2
3
4
5
6
7
8
9
Spin
Digits Generated
116
116
116
Select a Position for Each Generated Digit
Award
Award Position (Hundreds)
Award Position (Tens)
Award Position (Ones)
118
120
122

FIG. 14B

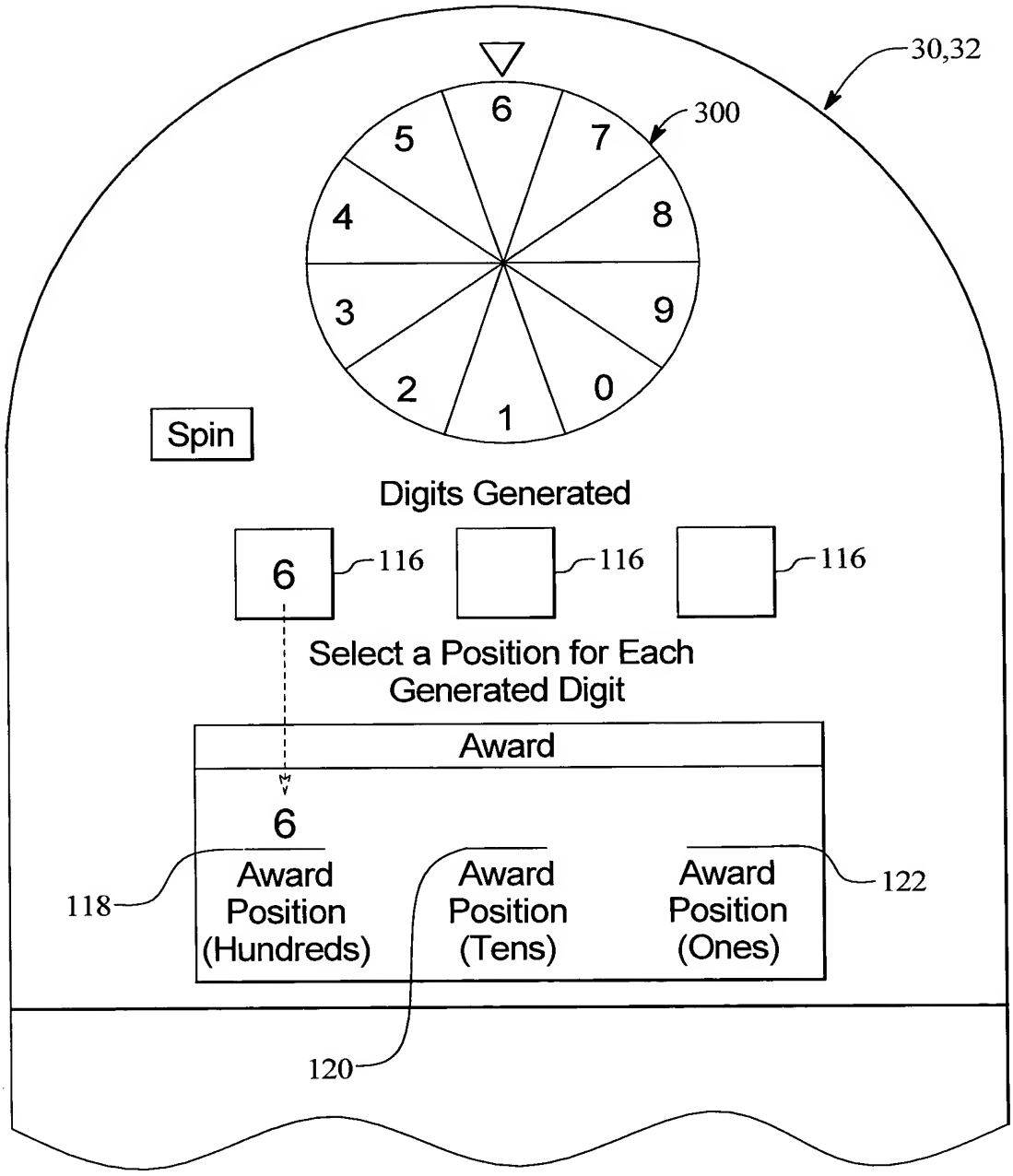

30,32
300
6
7
8
9
0
1
2
3
4
5
Spin
Digits Generated
6
116
116
116
Select a Position for Each Generated Digit
Award
6
Award Position (Hundreds)
Award Position (Tens)
Award Position (Ones)
118
120
122

FIG. 14C

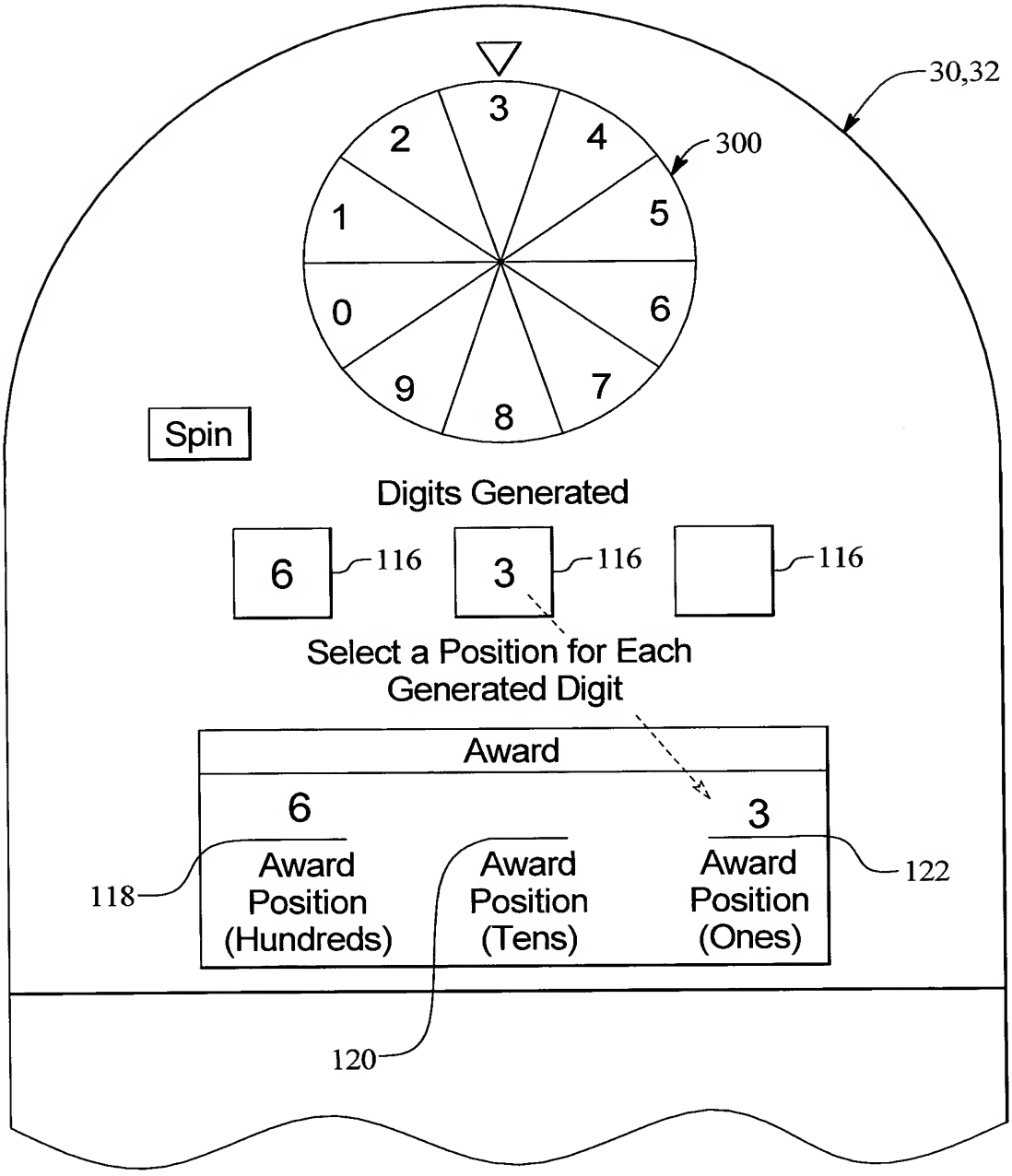

30,32
300
3
4
2
5
1
6
0
9
7
8
Spin
Digits Generated
6
116
3
116
116
Select a Position for Each Generated Digit
Award
6
3
Award Position (Hundreds)
Award Position (Tens)
Award Position (Ones)
118
120
122

FIG. 14D

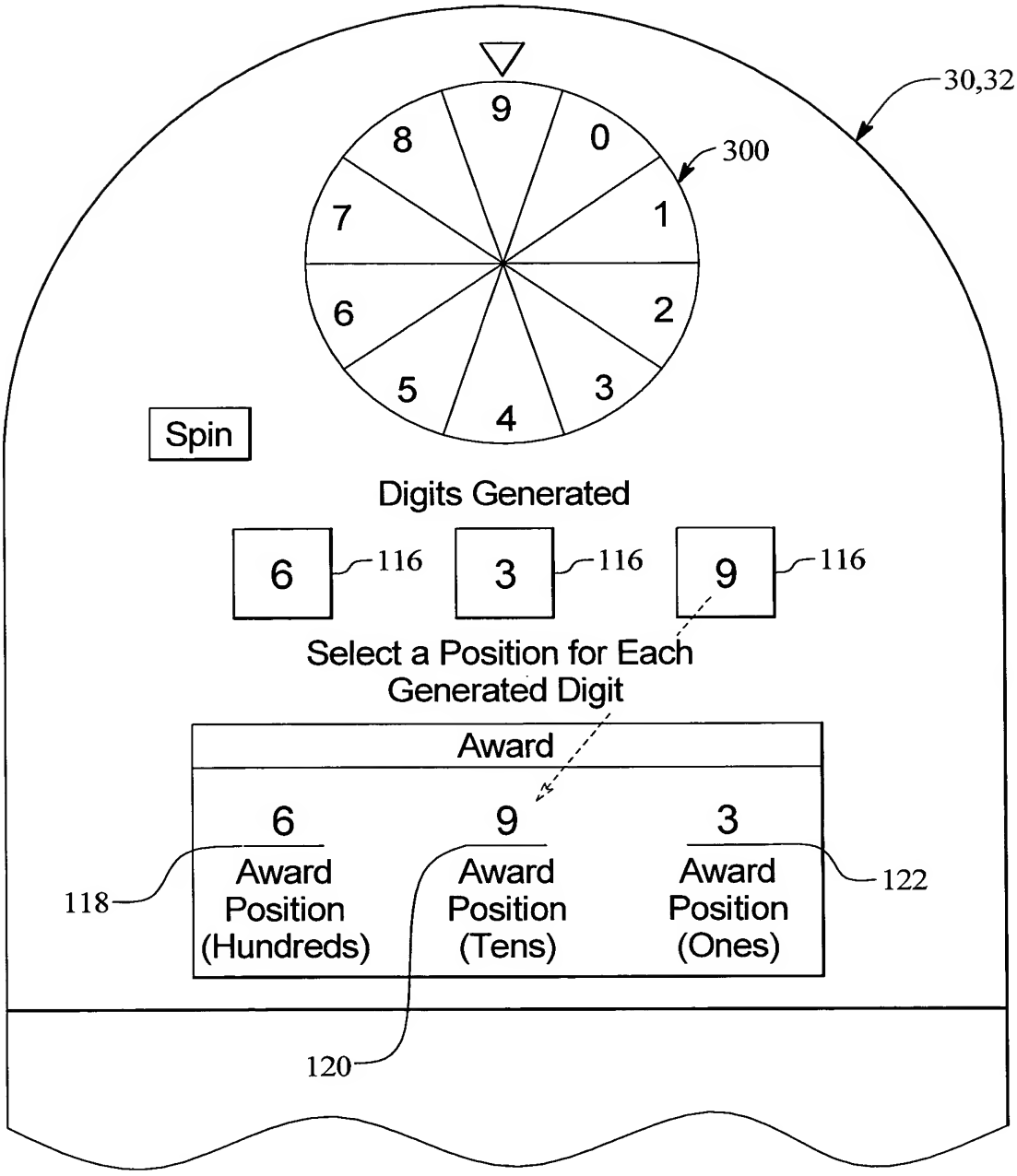

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
116
3
116
9
116
Select a Position for Each Generated Digit
Award
6
9
3
Award Position (Hundreds)
Award Position (Tens)
Award Position (Ones)
118
120
122

FIG. 15A

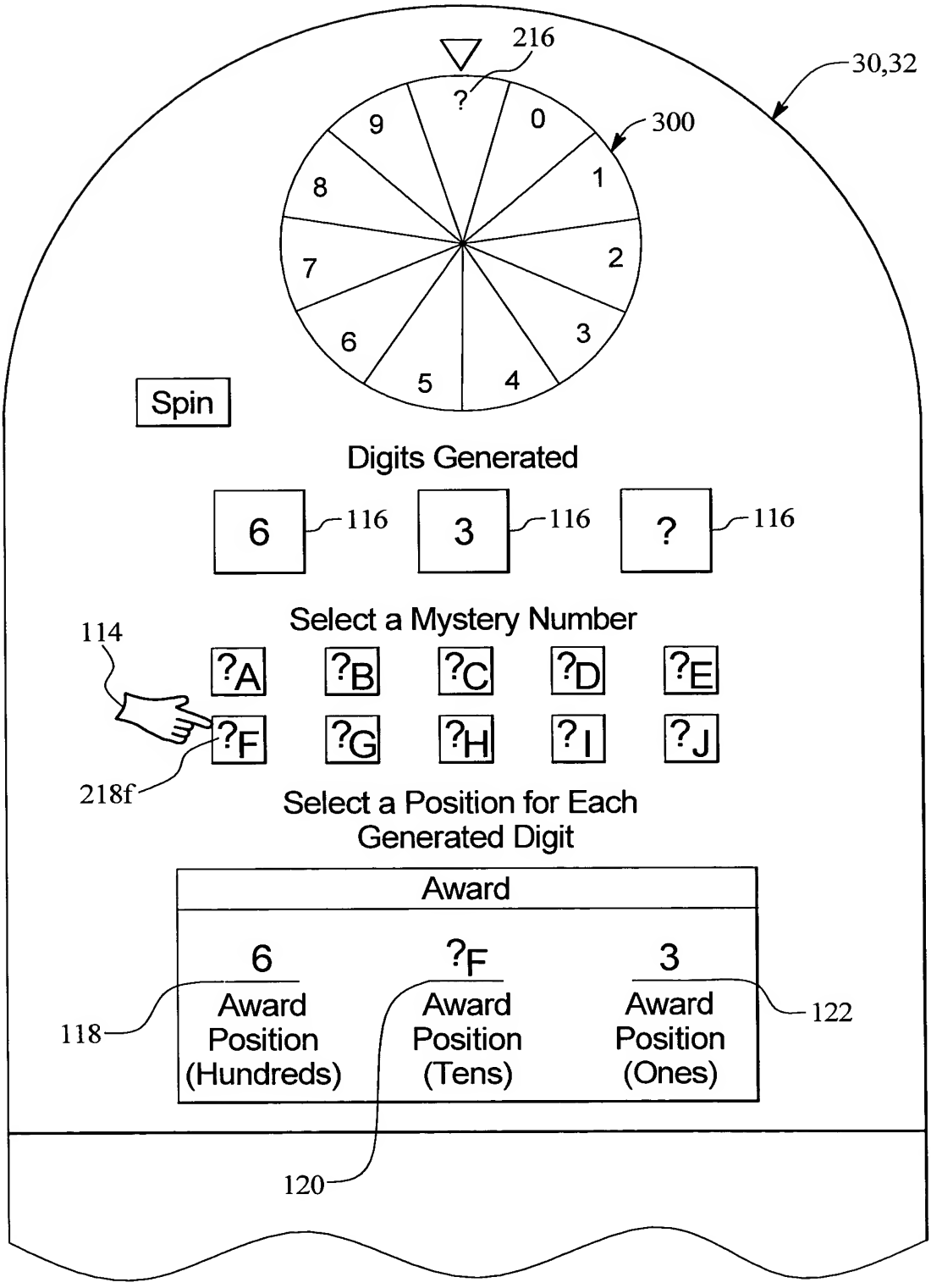

216
?
30,32
300
9
0
1
8
2
7
3
6
4
5
Spin
Digits Generated
6
116
3
116
?
116
Select a Mystery Number
114
?A
?B
?C
?D
?E
?F
?G
?H
?I
?J
218f
Select a Position for Each Generated Digit
Award
6
?F
3
Award Position (Hundreds)
Award Position (Tens)
Award Position (Ones)
118
122
120

FIG. 15B

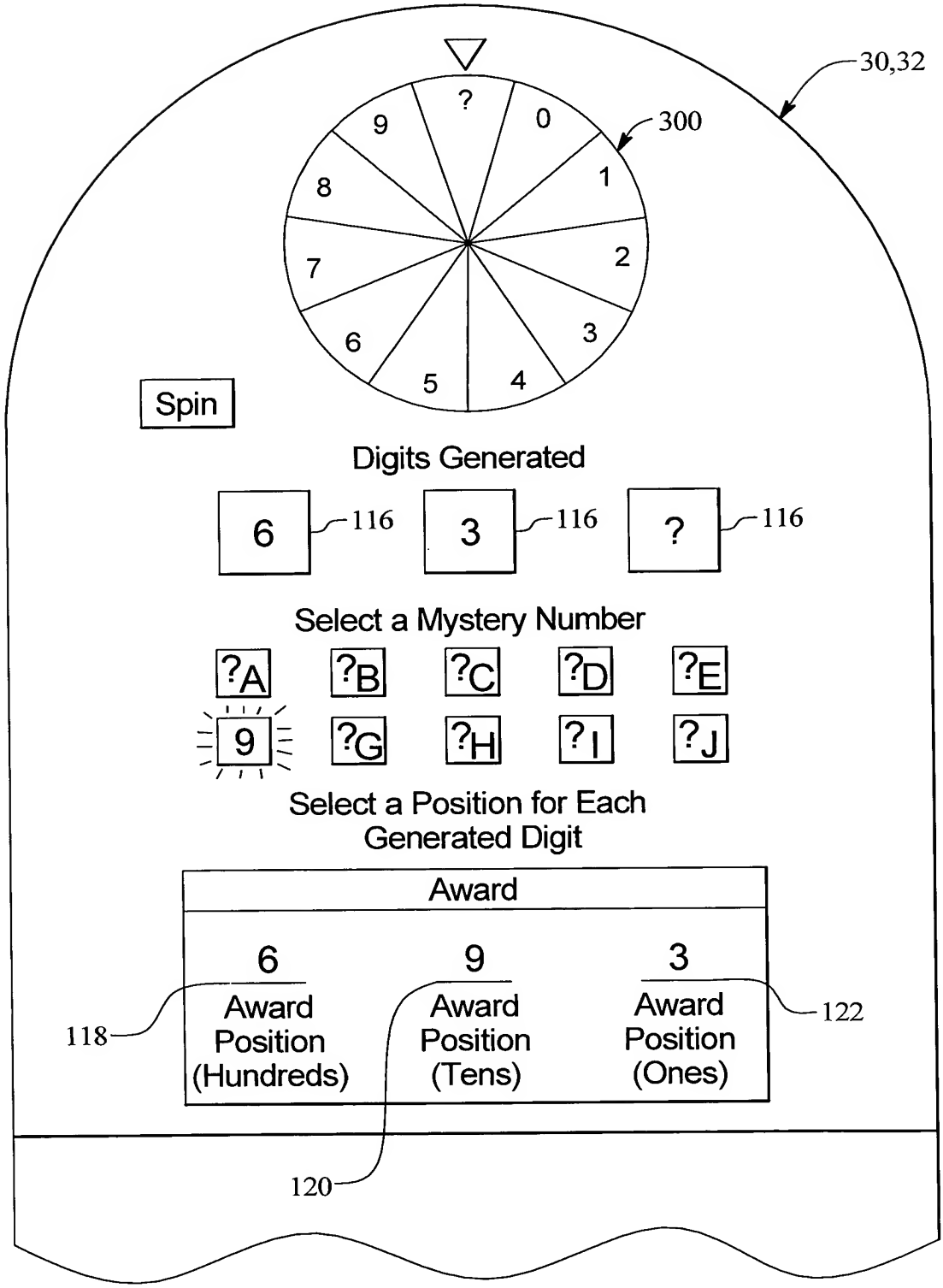

30,32
300
?
0
1
2
3
4
5
6
7
8
9
Spin
Digits Generated
6
116
3
116
?
116
Select a Mystery Number
?A
?B
?C
?D
?E
9
?G
?H
?I
?J
Select a Position for Each Generated Digit
Award
6
9
3
Award Position (Hundreds)
Award Position (Tens)
Award Position (Ones)
118
120
122

FIG. 16

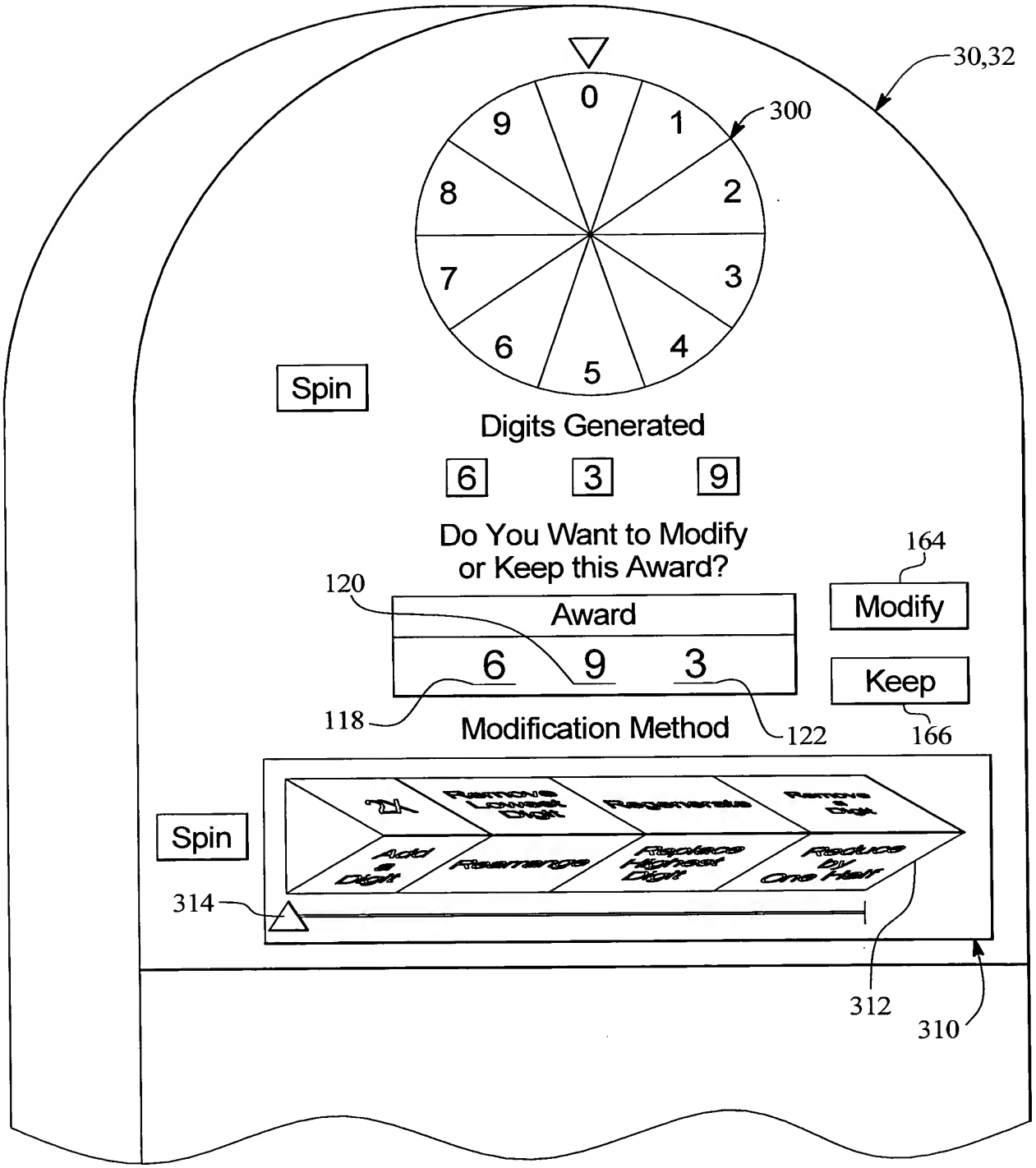

30,32
300
0
1
2
3
4
5
6
7
8
9
Spin
Digits Generated
6
3
9
Do You Want to Modify
or Keep this Award?
164
120
Award
6
9
3
Modify
Keep
118
122
166
Modification Method
Spin
314
312
310

FIG. 17

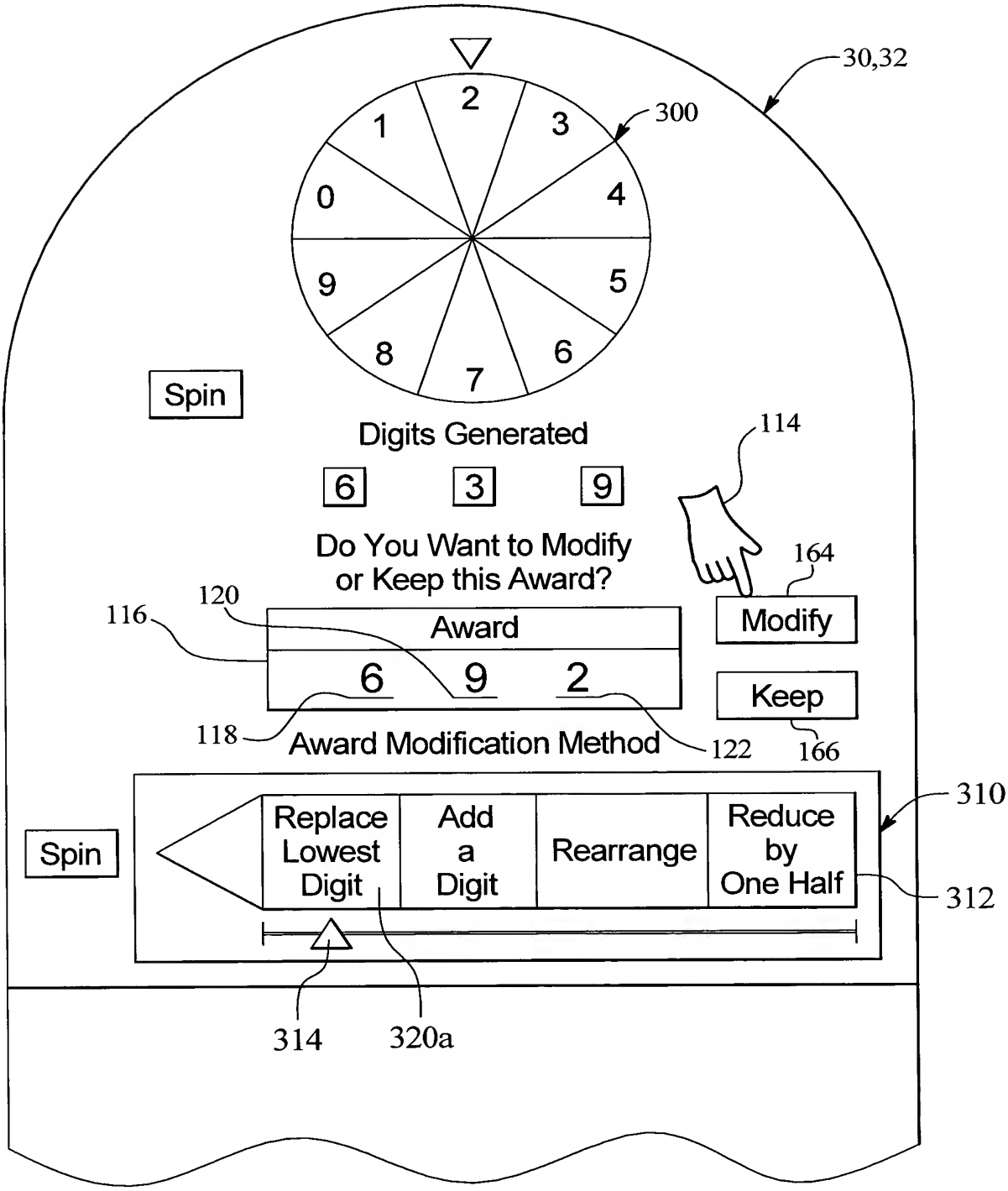

30,32
300
2
1
3
0
4
9
5
8
7
6
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
120
116
Award
Modify
6
9
2
Keep
118
Award Modification Method
122
166
310
Spin
Replace Lowest Digit
Add a Digit
Rearrange
Reduce by One Half
312
314
320a

FIG. 18

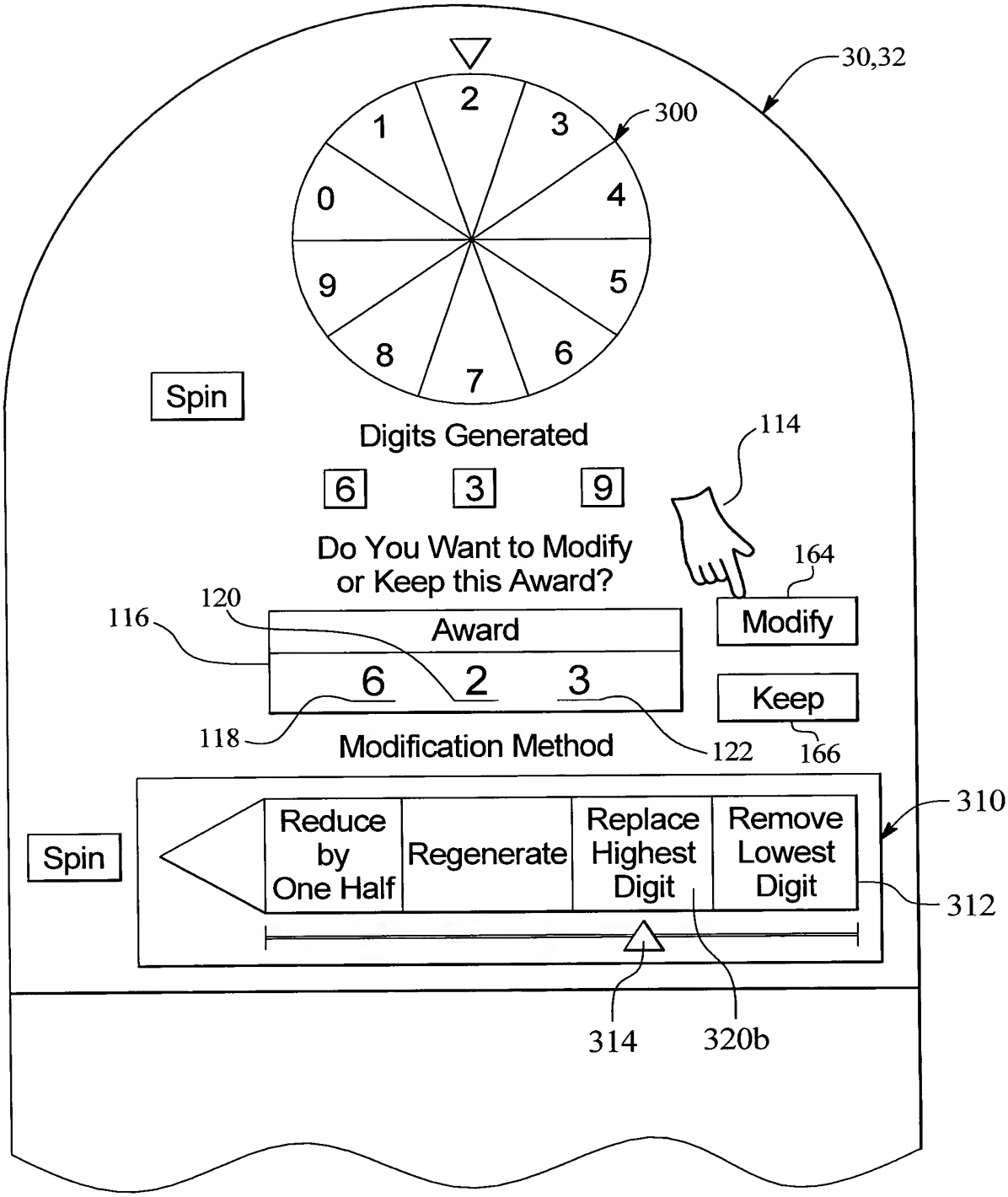

30,32
300
2
3
1
4
0
5
9
6
8
7
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
Modify
120
116
Award
6
2
3
Keep
118
122
166
Modification Method
310
Spin
Reduce by One Half
Regenerate
Replace Highest Digit
Remove Lowest Digit
312
314
320b

FIG. 19

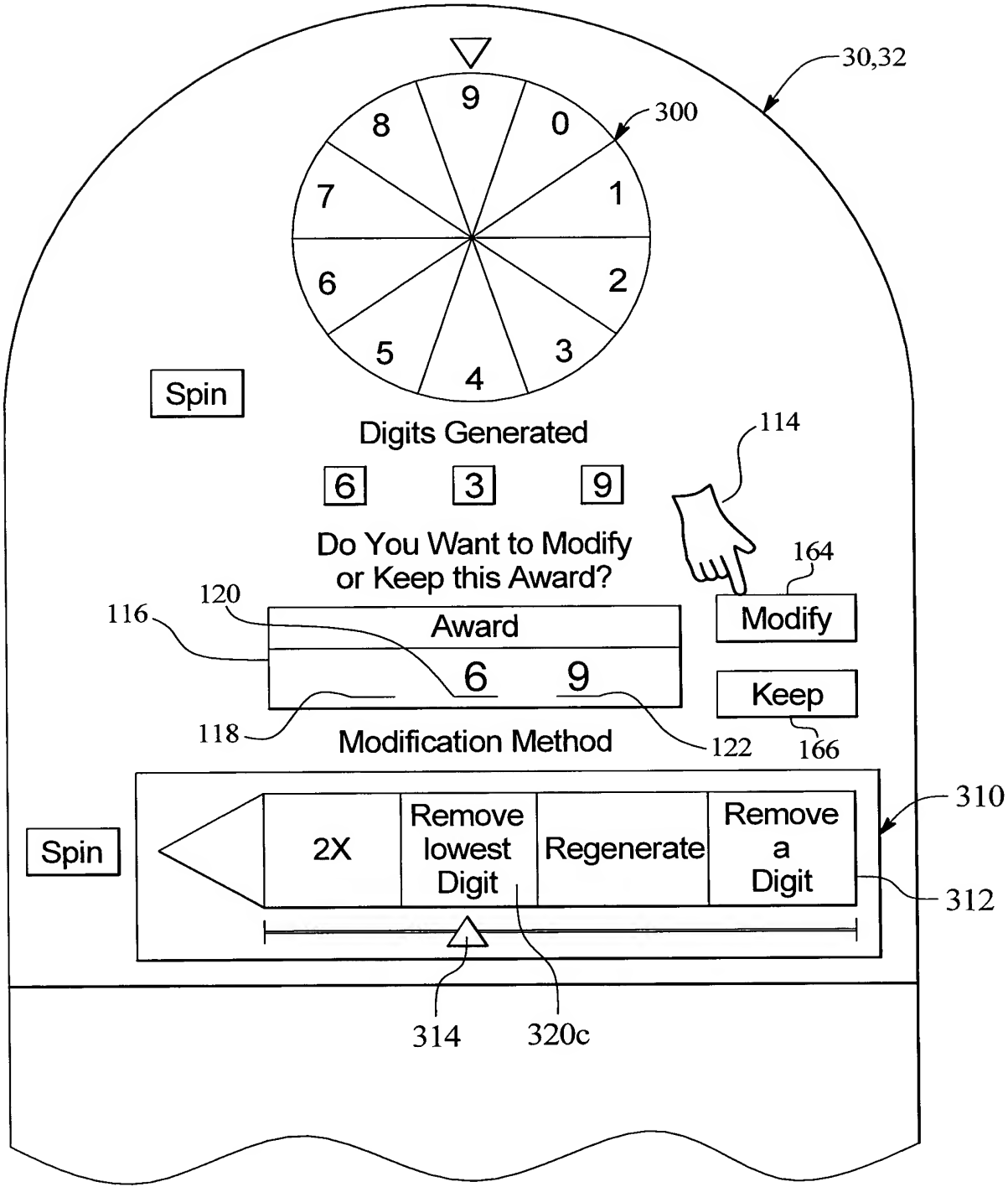

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
Modify
120
116
Award
6
9
Keep
118
122
166
Modification Method
310
Spin
2X
Remove lowest Digit
Regenerate
Remove a Digit
312
314
320c

FIG. 20

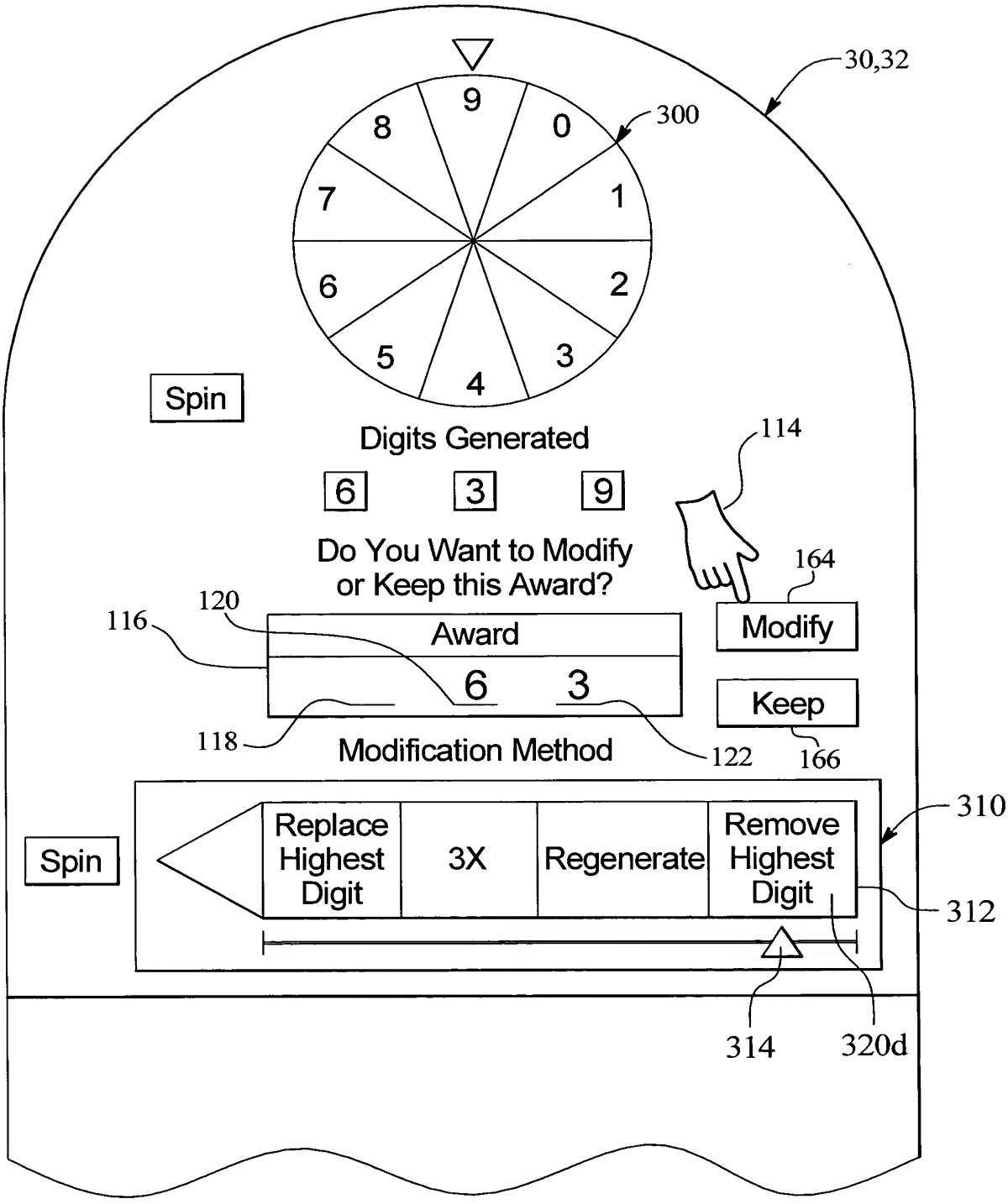

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
120
116
Award
6
3
Modify
Keep
118
Modification Method
122
166
310
Spin
Replace Highest Digit
3X
Regenerate
Remove Highest Digit
312
314
320d

FIG. 21

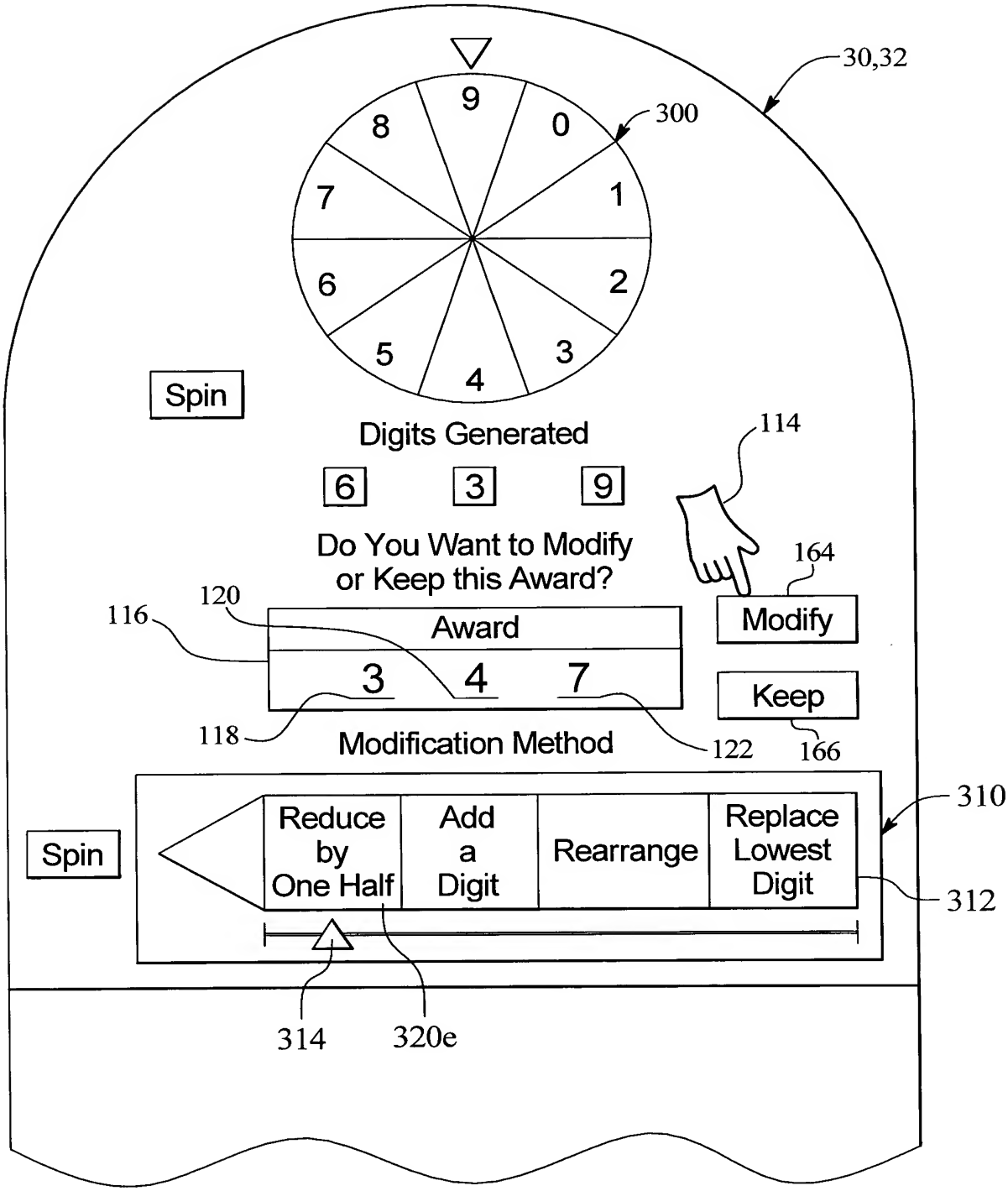

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
120
116
Award
3
4
7
Modify
Keep
118
122
166
Modification Method
310
Spin
Reduce by One Half
Add a Digit
Rearrange
Replace Lowest Digit
312
314
320e

FIG. 22

Probability of Adding "2" to Digit Position(s) in a Three-Digit Award

	Digit Positions			
Scenario	100s	10s	1s	Probability
A	-	-	+2	5%
B	-	+2	-	5%
C	+2	-	-	10%
D	-	+2	+2	10%
E	+2	-	+2	20%
F	+2	+2	-	20%
G	+2	+2	+2	30%

FIG. 23

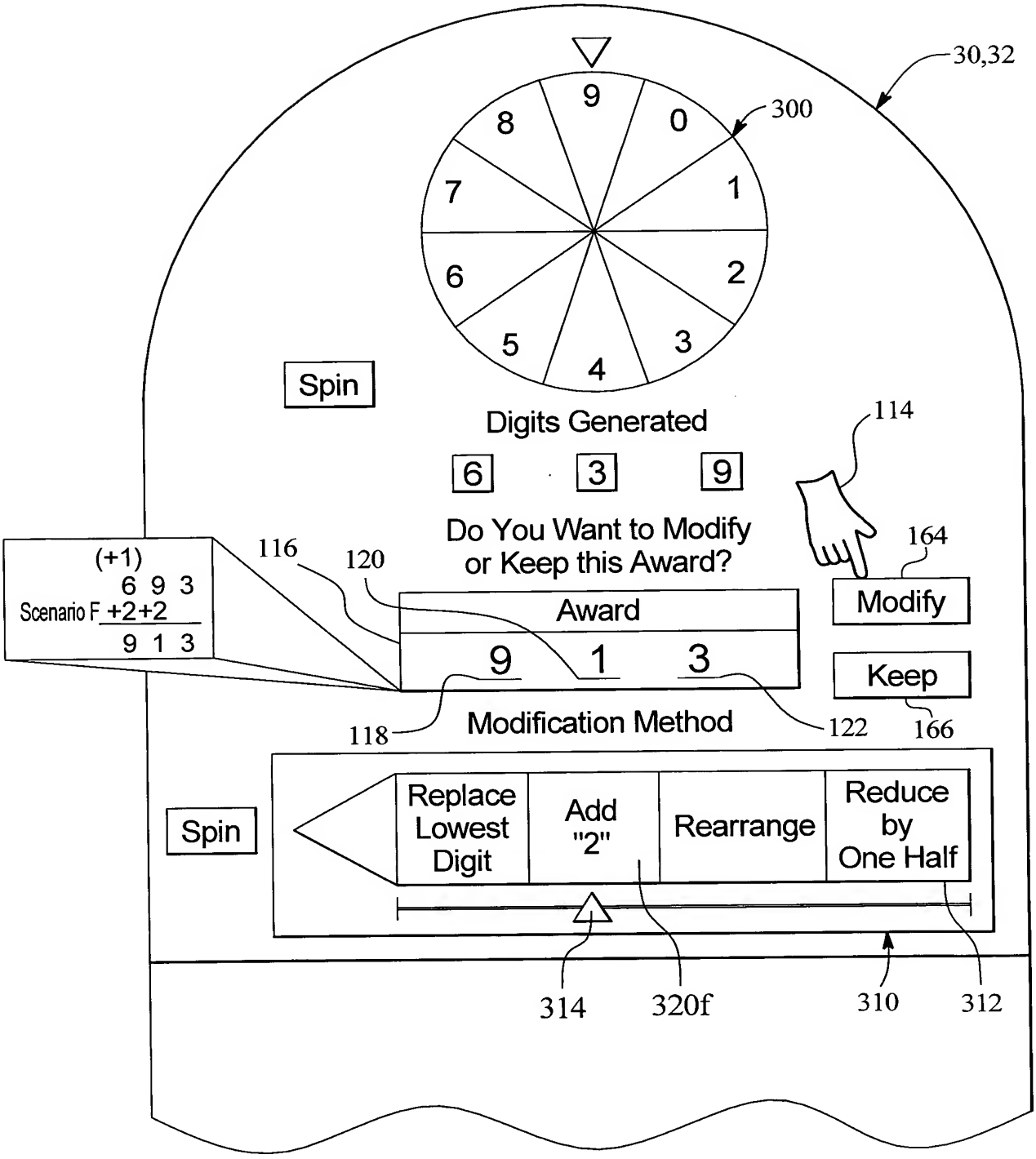

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
Modify
Keep
166
(+1)
6 9 3
Scenario F +2+2
9 1 3
116
120
Award
9 1 3
118
122
Modification Method
Spin
Replace Lowest Digit
Add "2"
Rearrange
Reduce by One Half
314
320f
310
312

FIG. 24

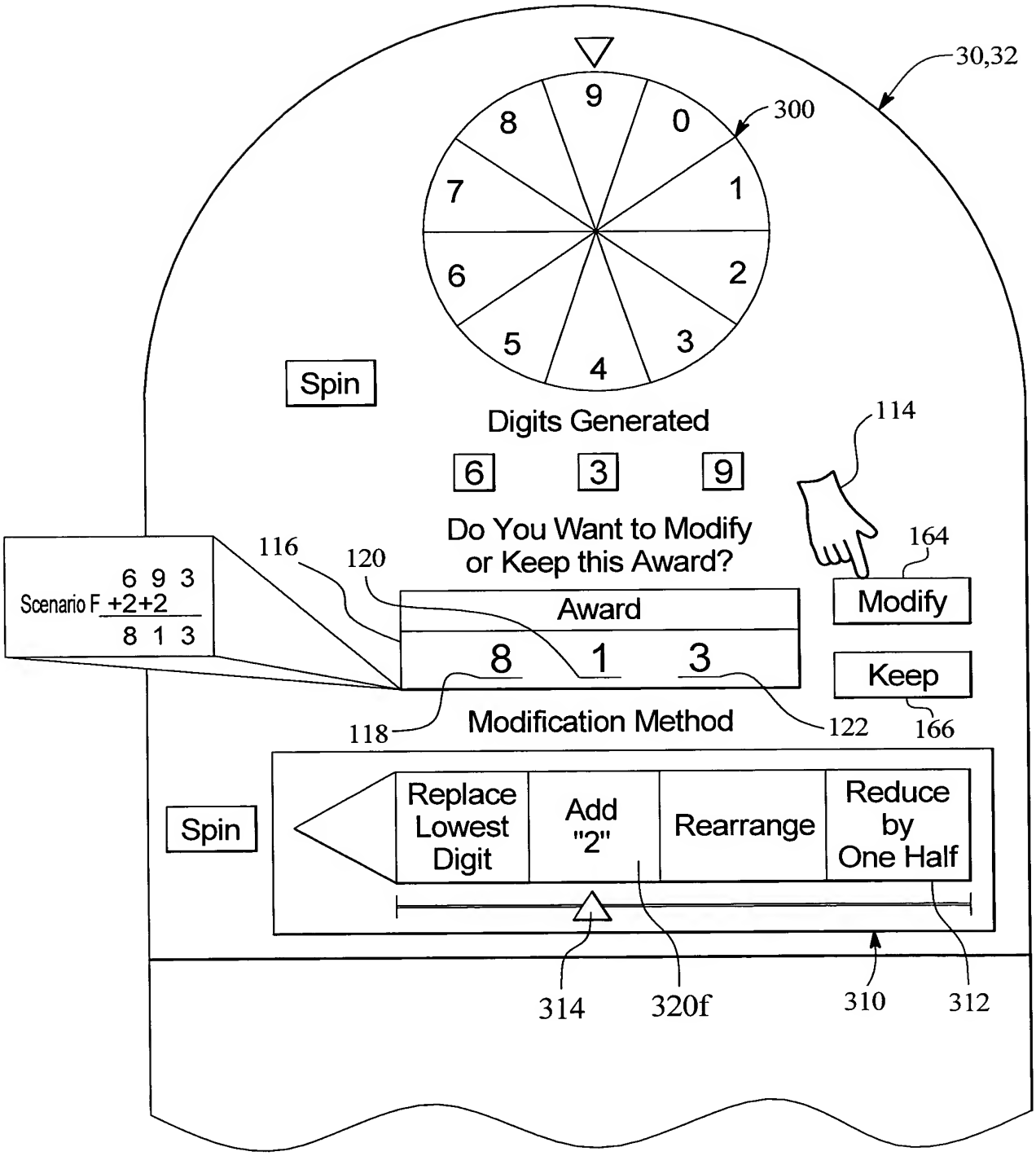

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
Modify
Keep
166
116
120
Scenario F +2+2
6 9 3
8 1 3
Award
8
1
3
118
122
Modification Method
Spin
Replace Lowest Digit
Add "2"
Rearrange
Reduce by One Half
314
320f
310
312

FIG. 25

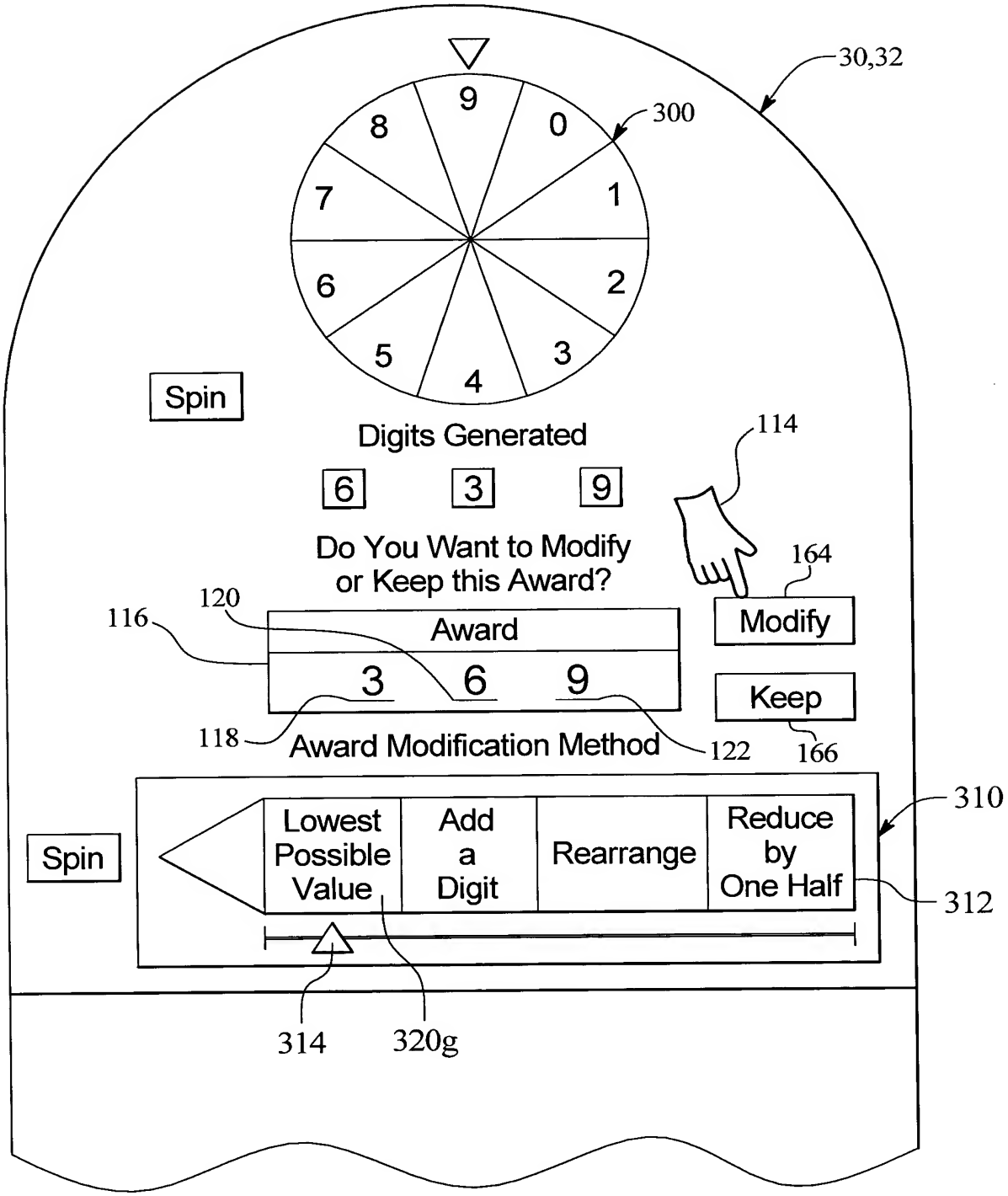

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
120
116
Award
3
6
9
Modify
Keep
118
Award Modification Method
122
166
310
Spin
Lowest Possible Value
Add a Digit
Rearrange
Reduce by One Half
312
314
320g

FIG. 26

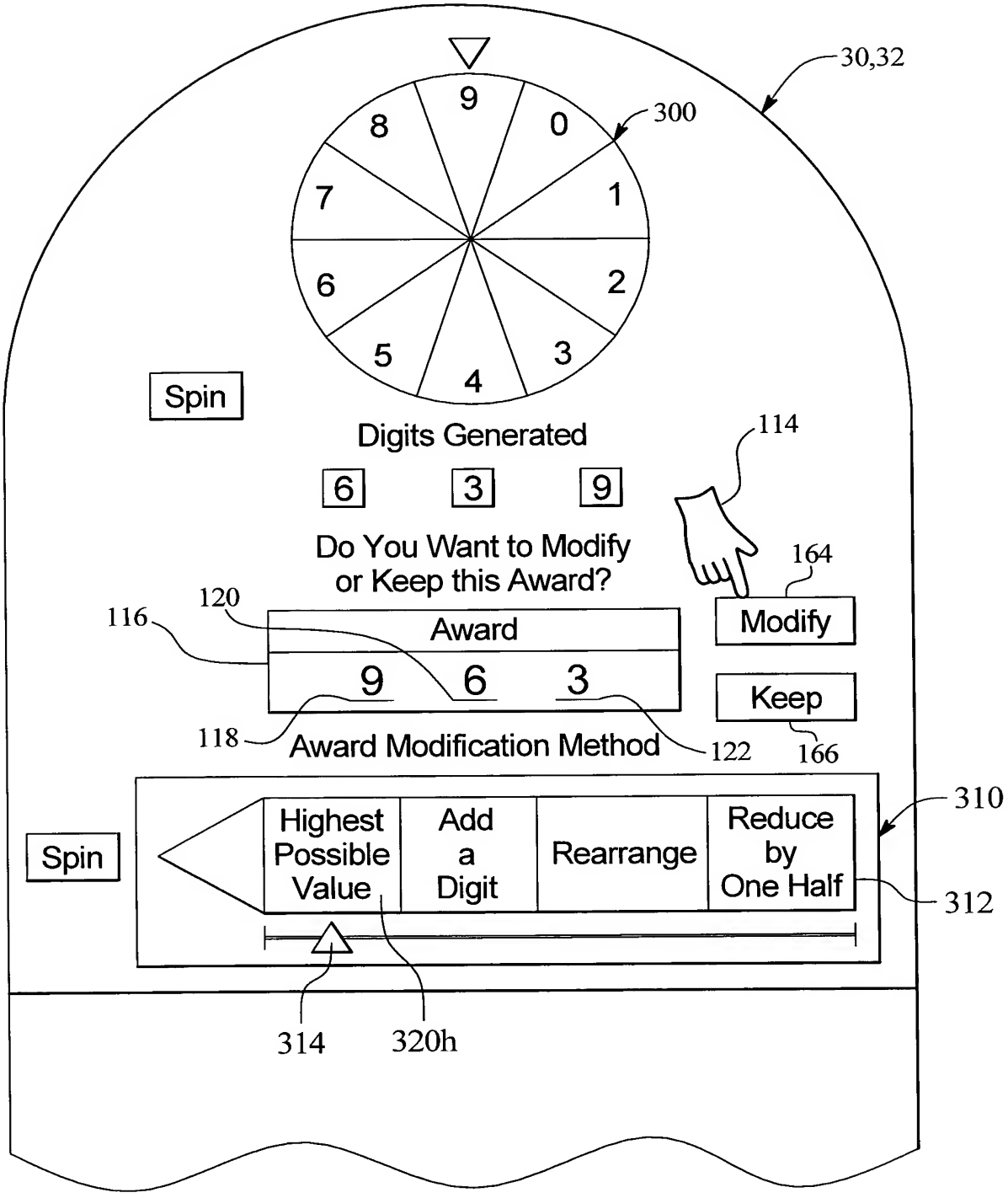

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
120
116
Award
9
6
3
Modify
Keep
118
Award Modification Method
122
166
310
Spin
Highest Possible Value
Add a Digit
Rearrange
Reduce by One Half
312
314
320h

FIG. 27

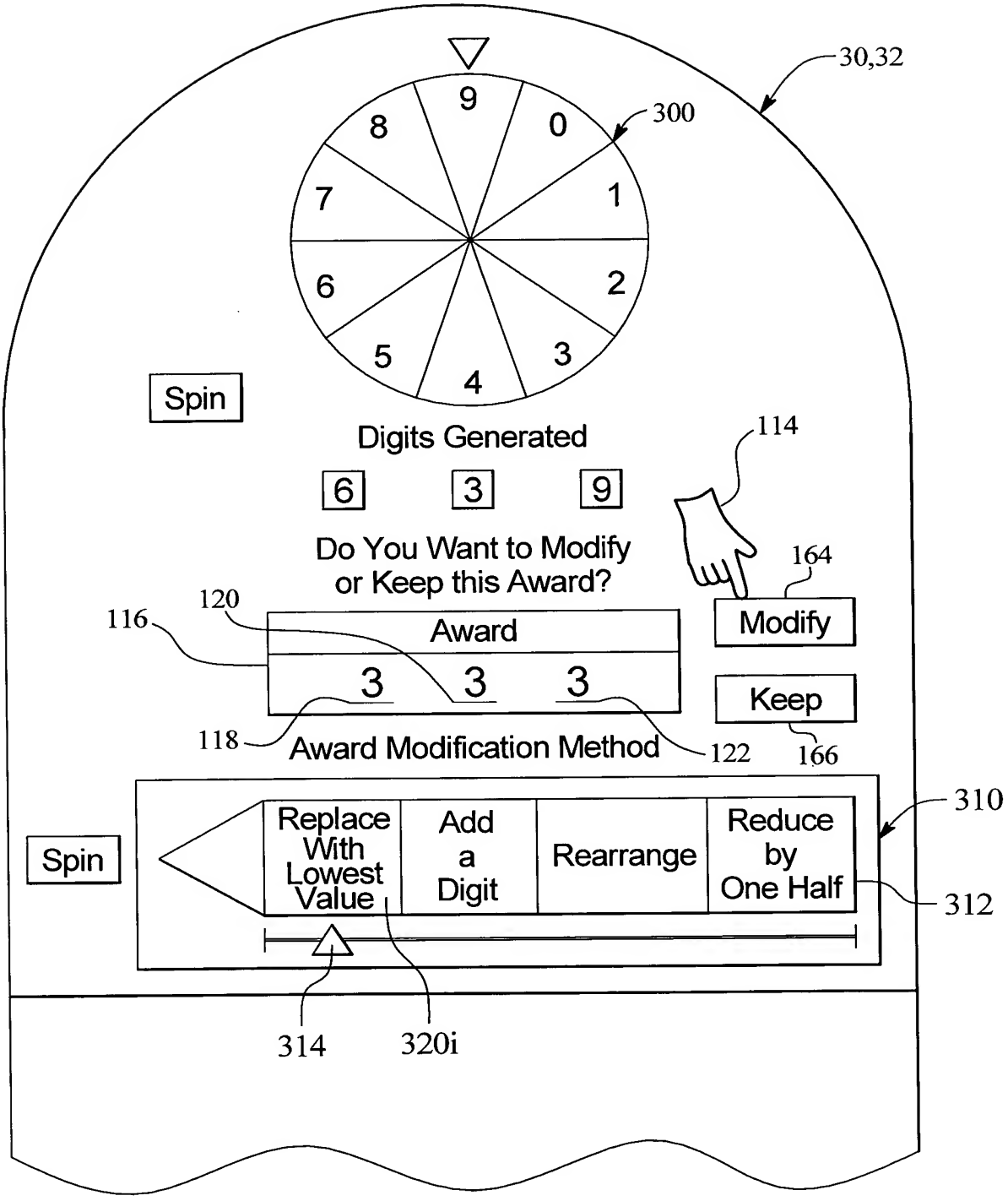
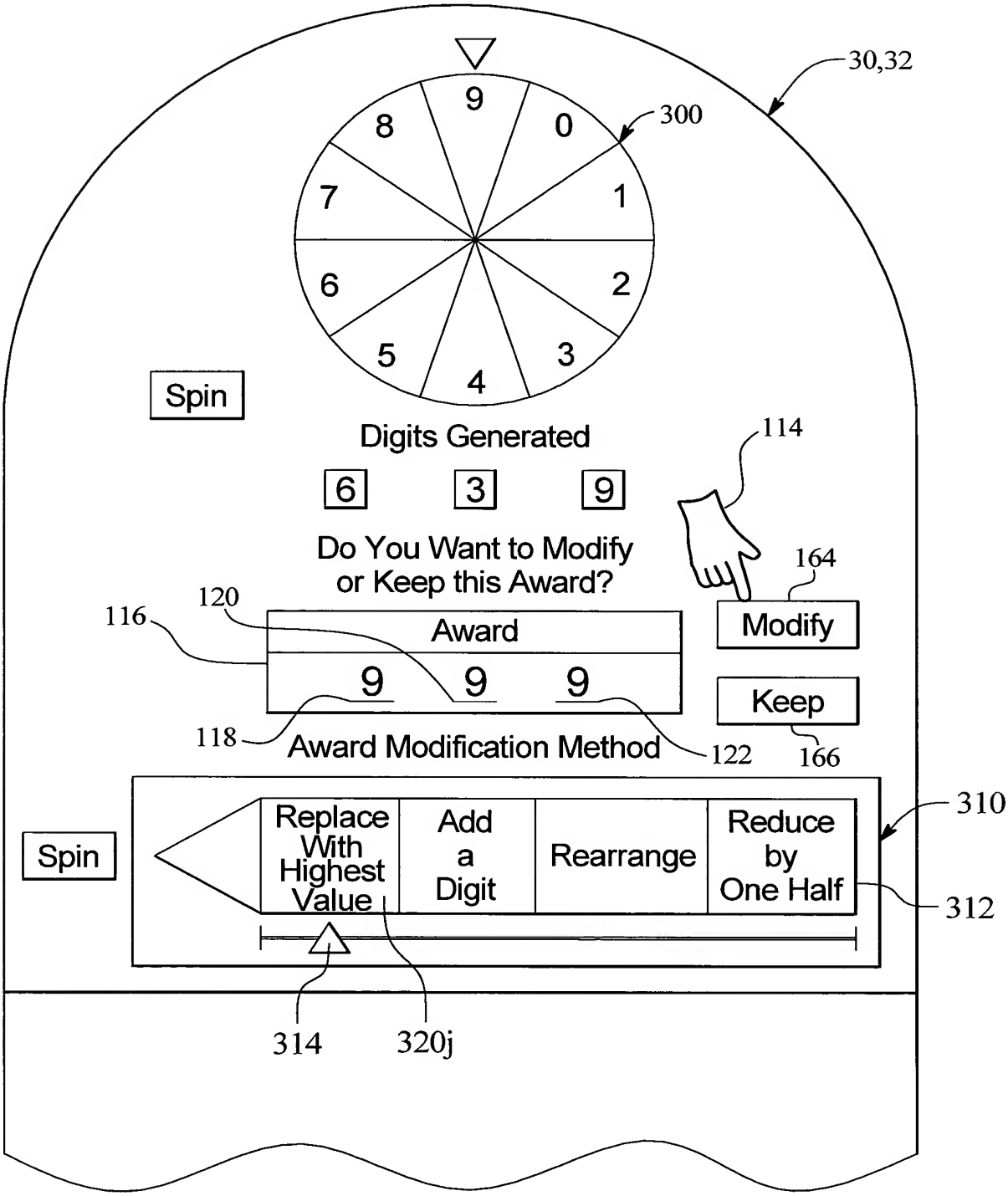

30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
Modify
120
116
Award
3
3
3
Keep
118
Award Modification Method
122
166
310
Spin
Replace With Lowest Value
Add a Digit
Rearrange
Reduce by One Half
312
314
320i

FIG. 28


30,32
300
9
0
1
2
3
4
5
6
7
8
Spin
Digits Generated
6
3
9
114
Do You Want to Modify
or Keep this Award?
164
120
116
Award
9
9
9
Modify
Keep
118
Award Modification Method
122
166
310
Spin
Replace With Highest Value
Add a Digit
Rearrange
Reduce by One Half
312
314
320j